Write Highly Scalable, Self-Healing Software with Layers



James Edward Gray, II Bruce A. Tate edited by Jacquelyn Carter



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aredrapids

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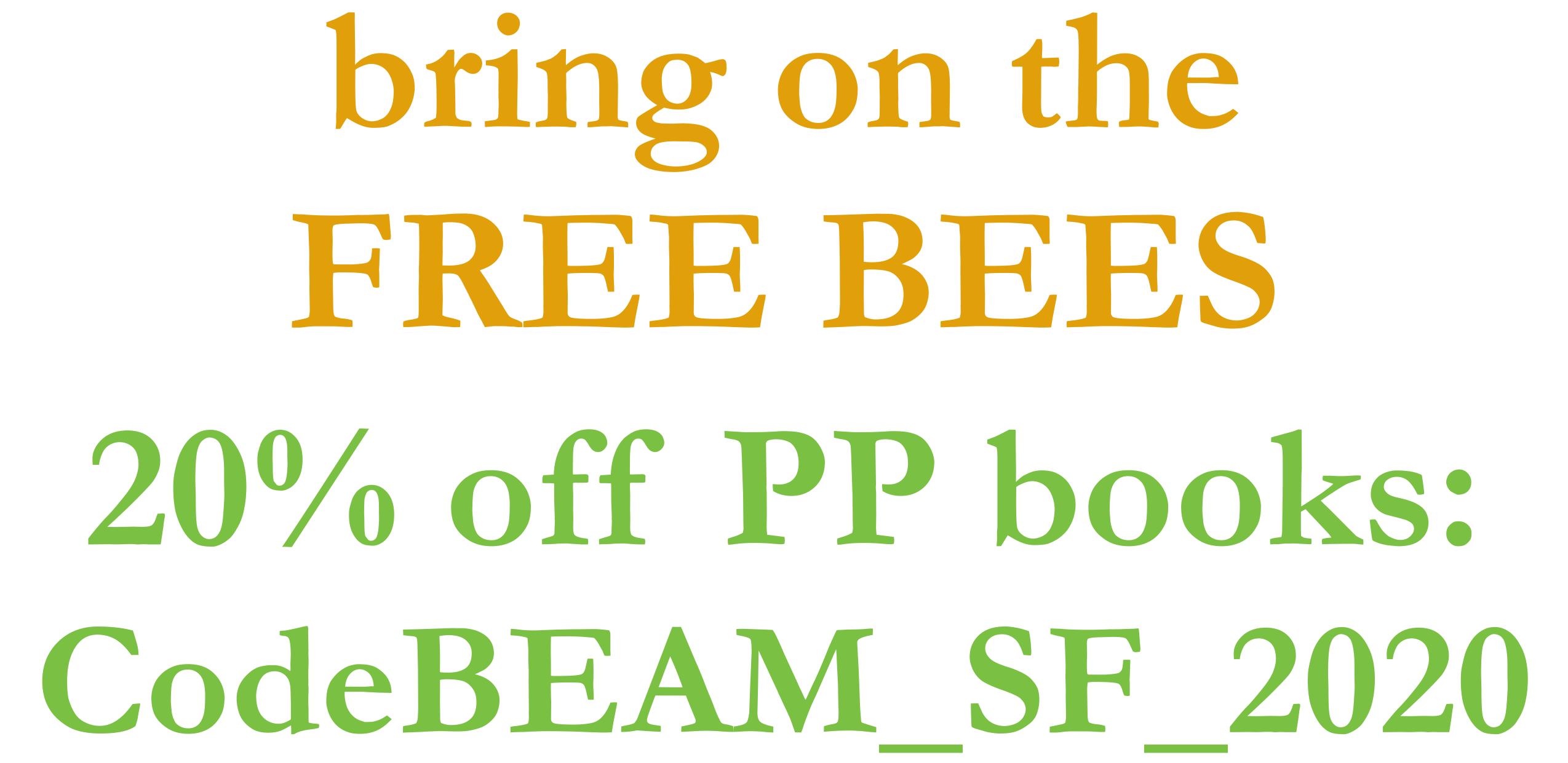


Learning



Career Rocket Fuel for Curious Coders





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Do Fun Things with Big, Loud Worker-Bees"

by James E Gray, II and Bruce A. Tate



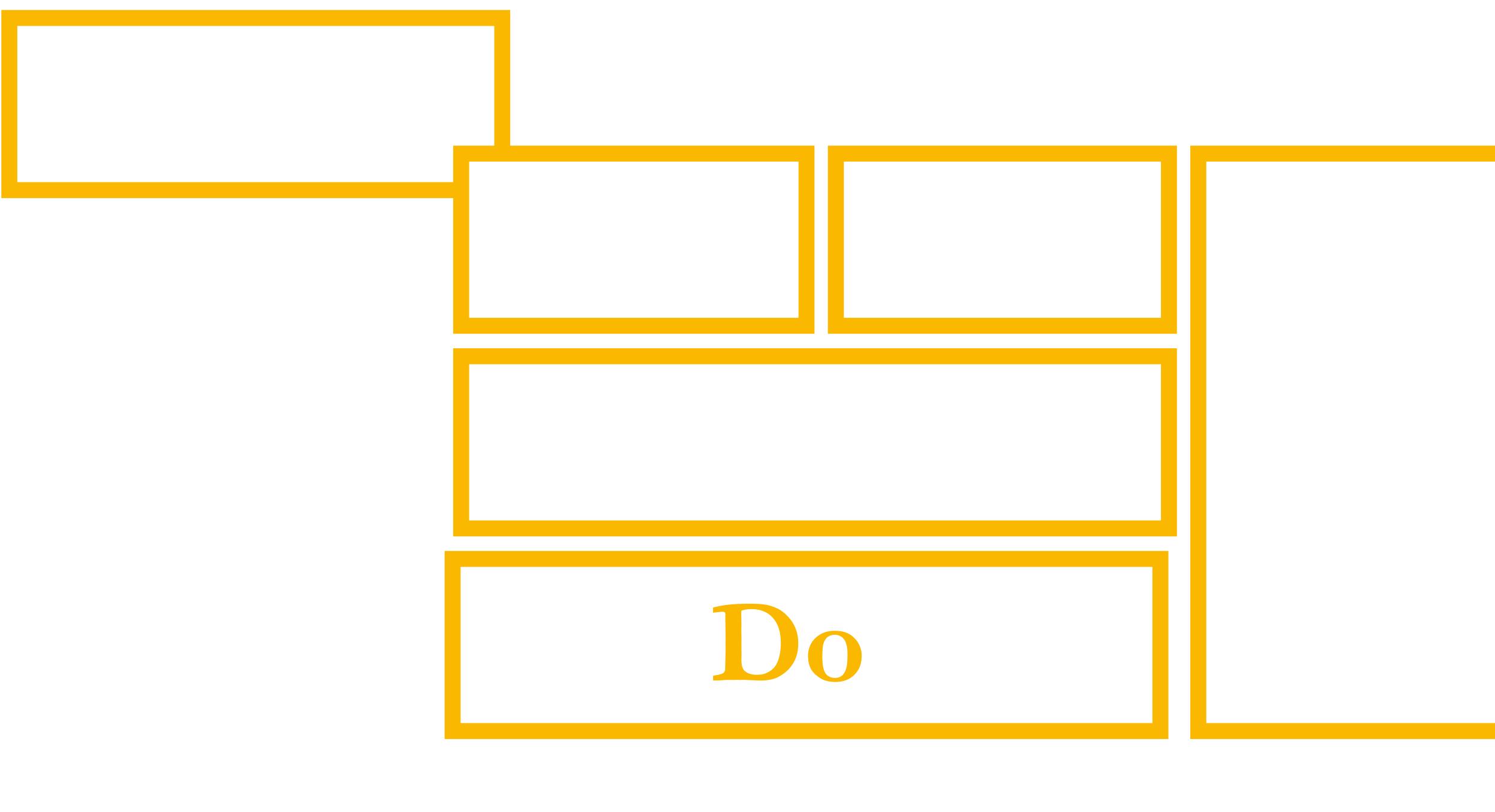
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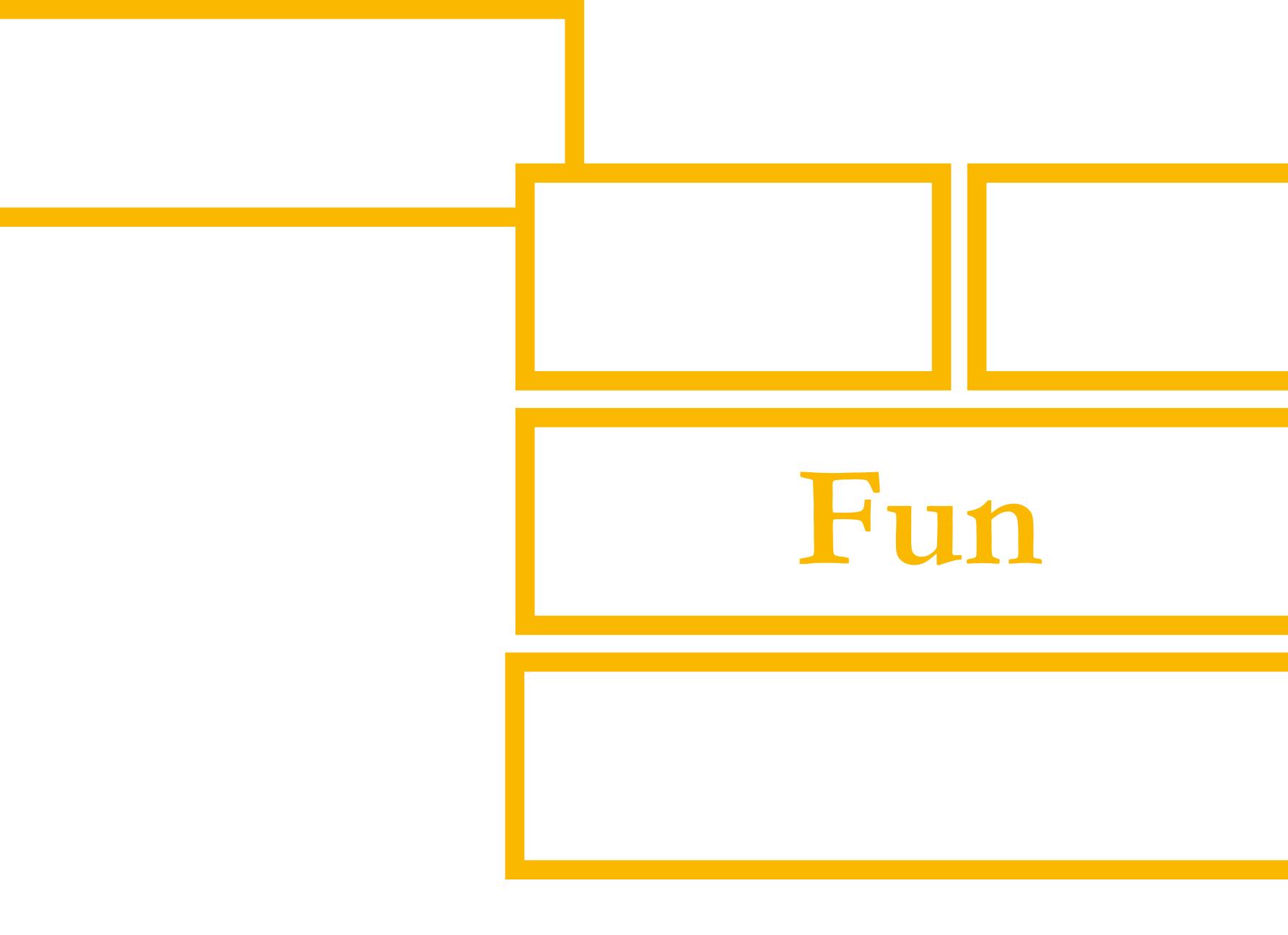
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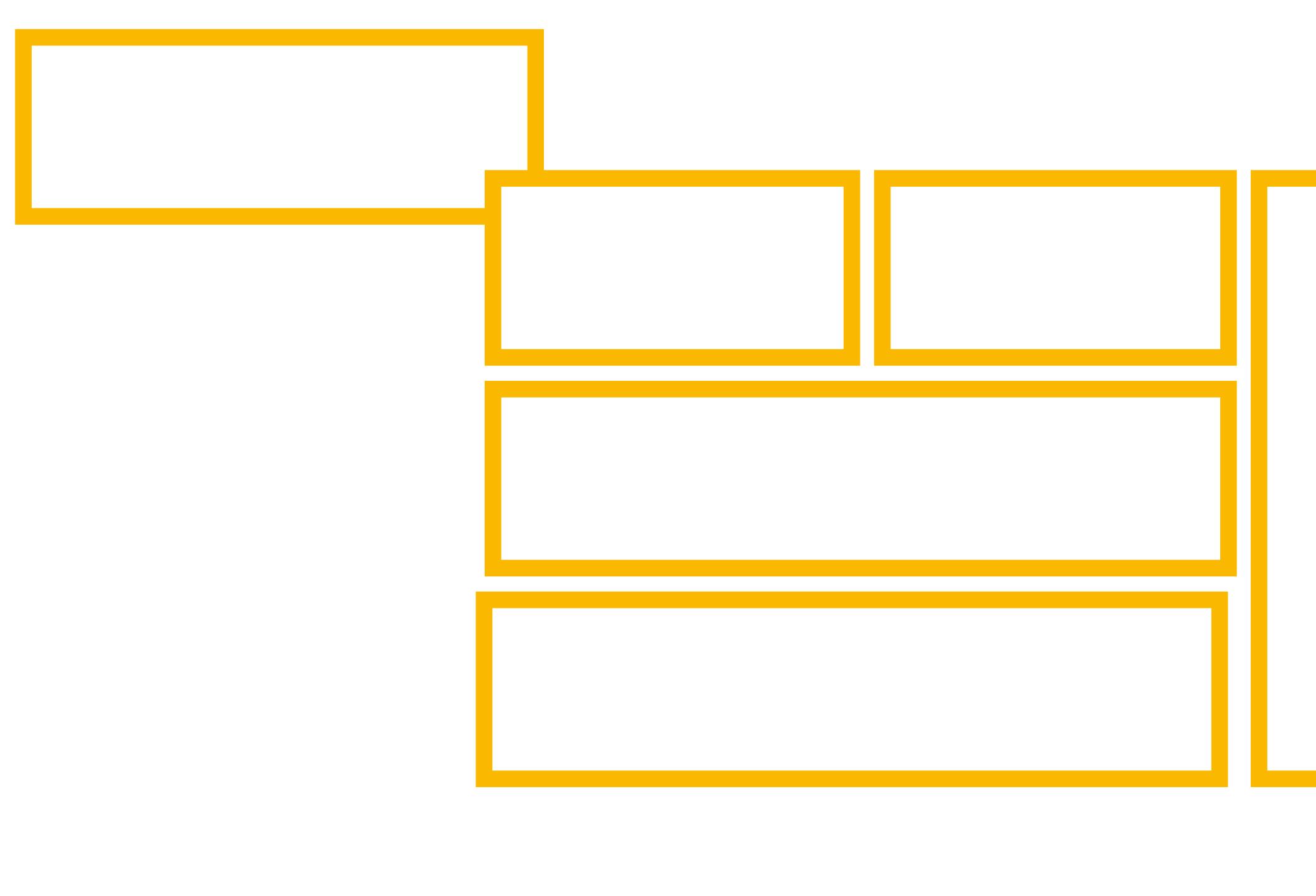






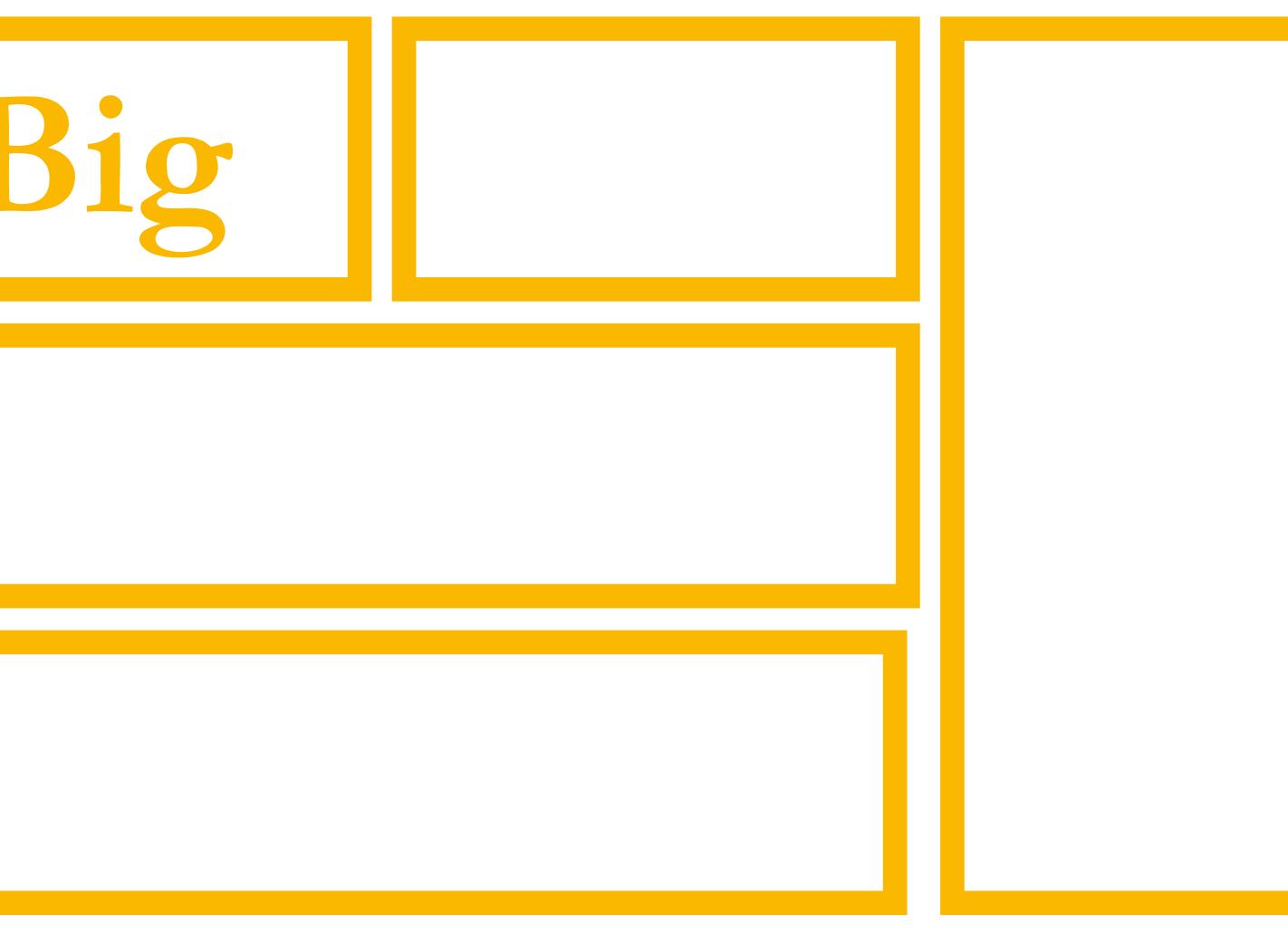
Fun

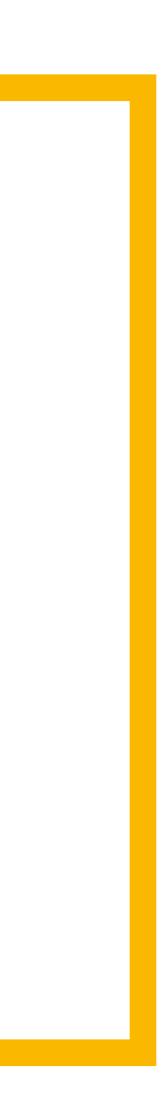


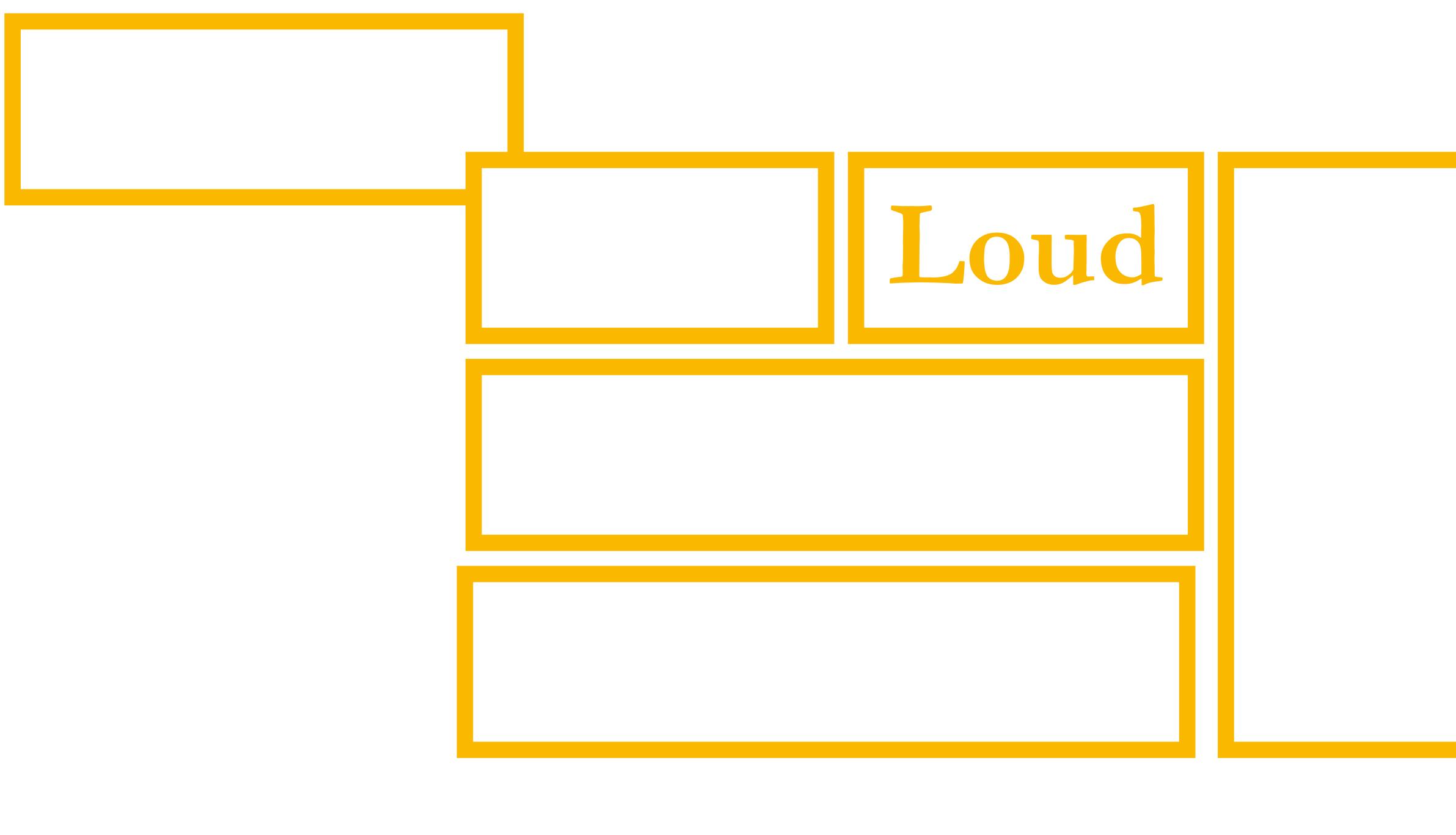




Big

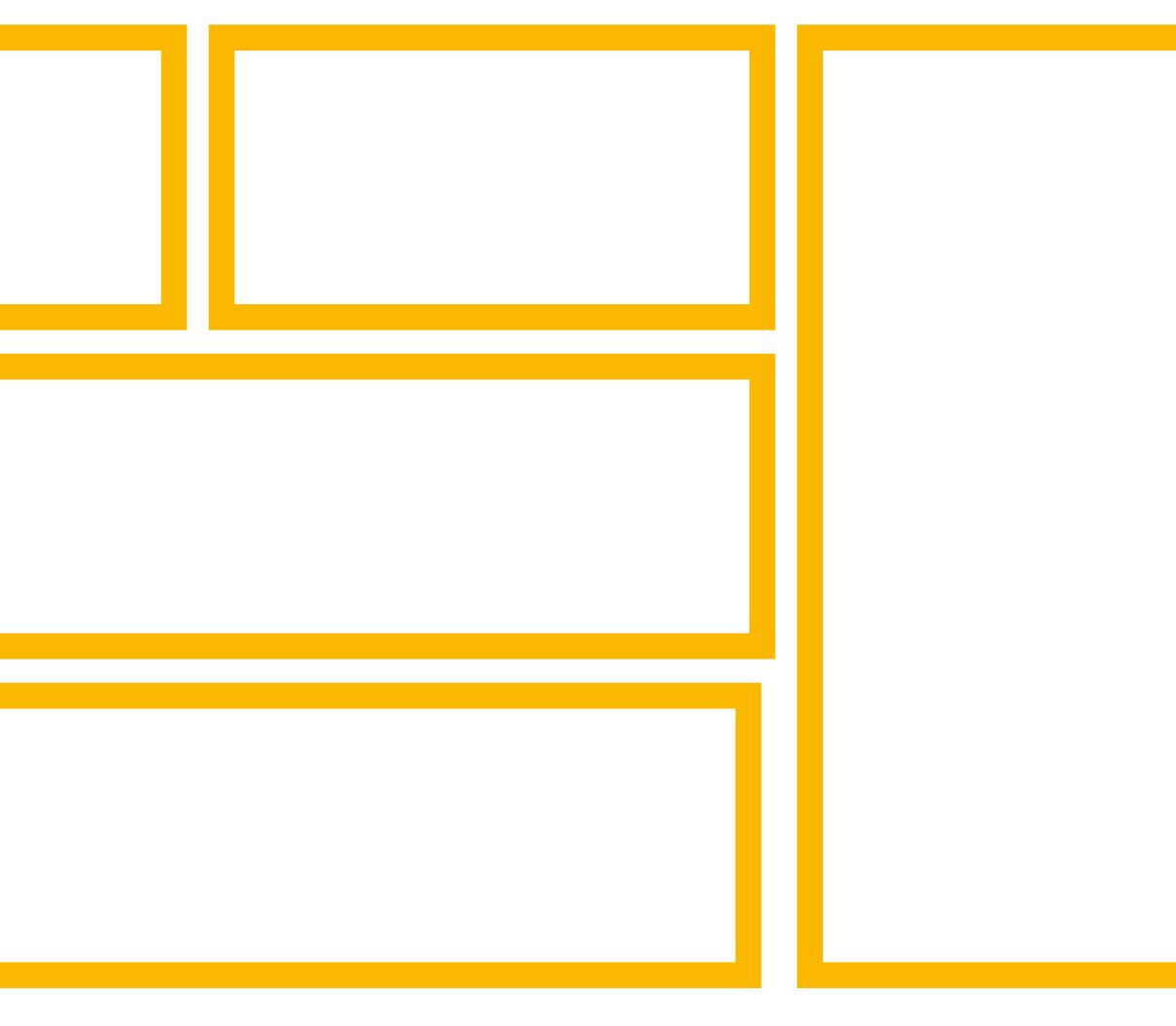




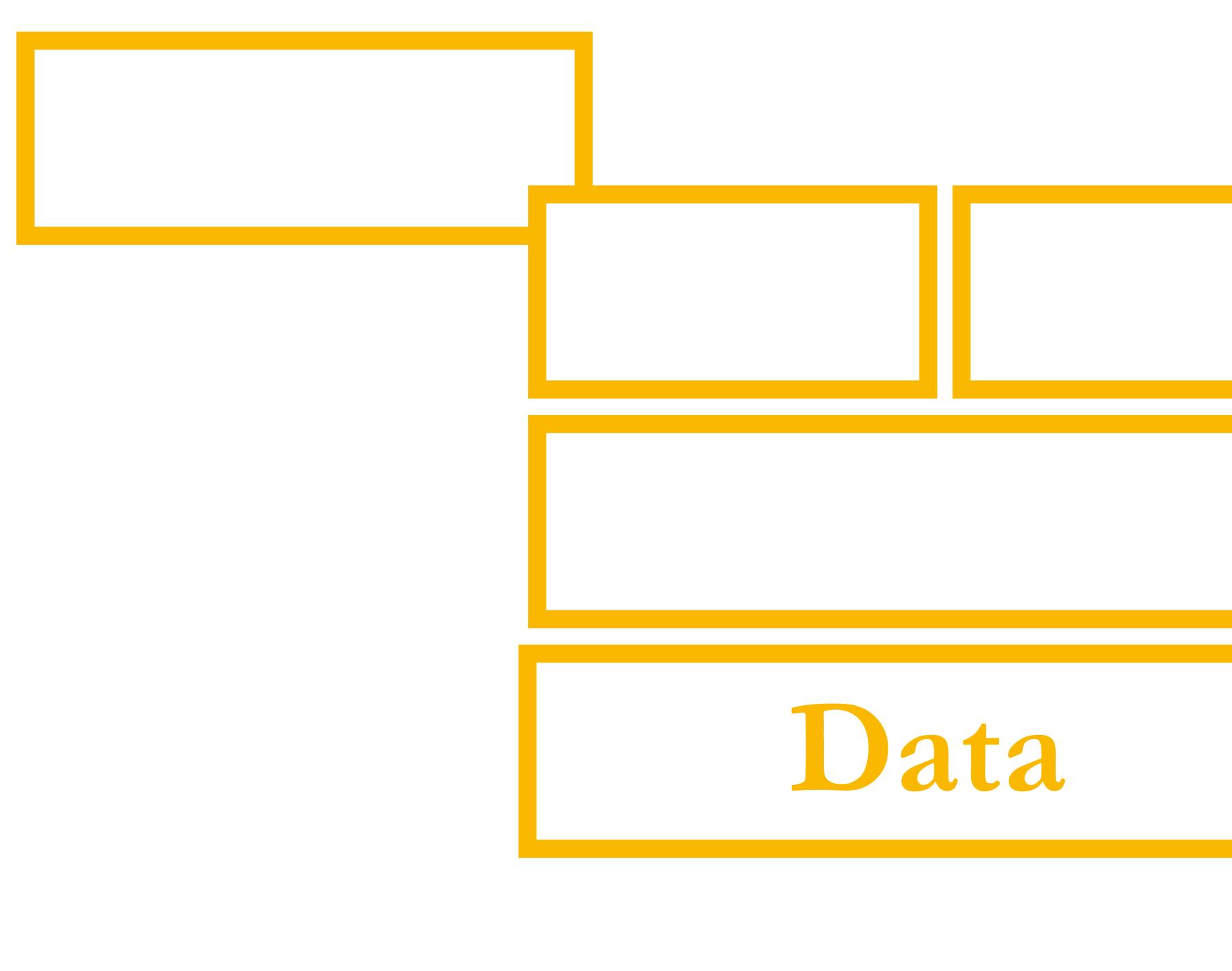




WBees





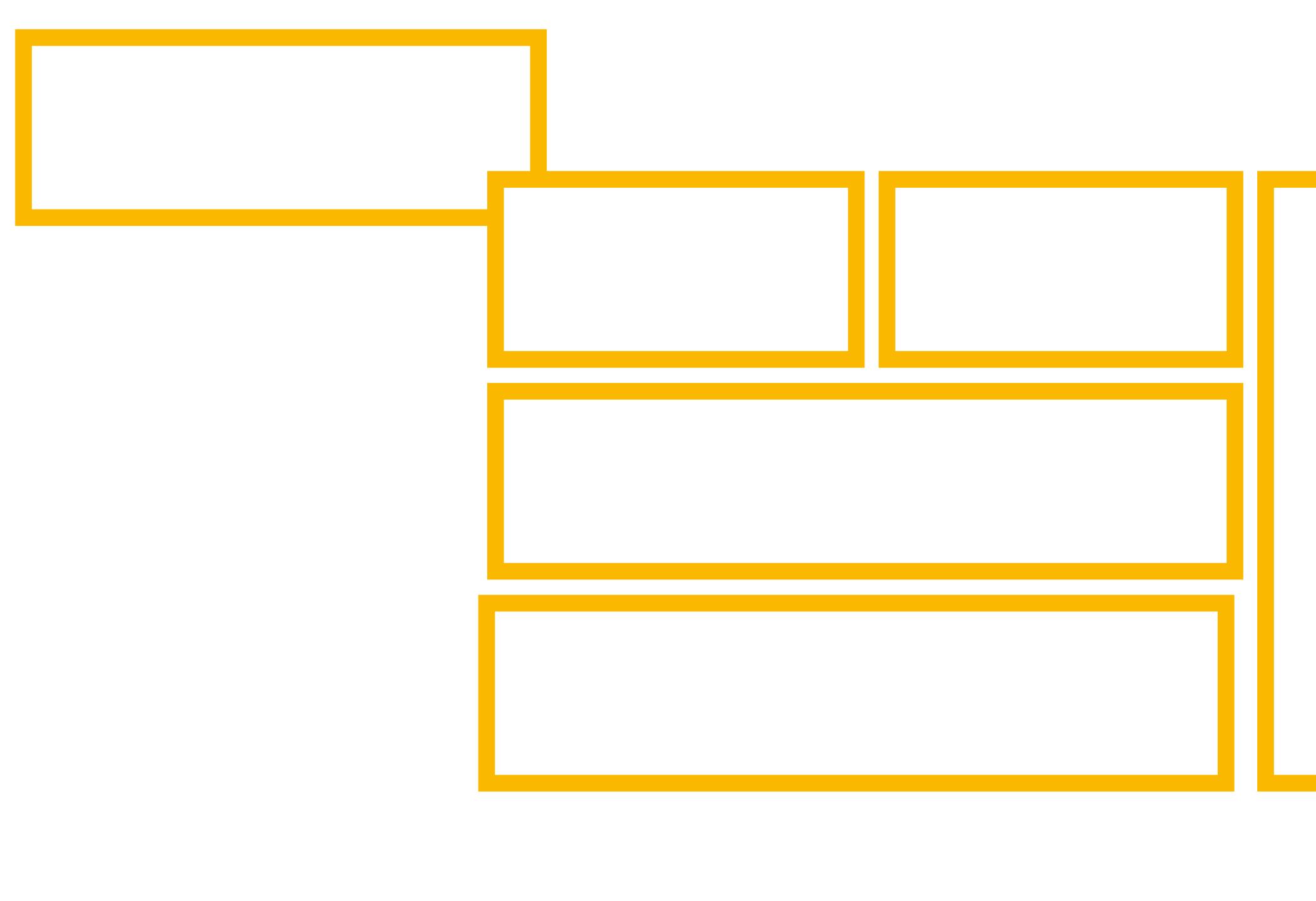






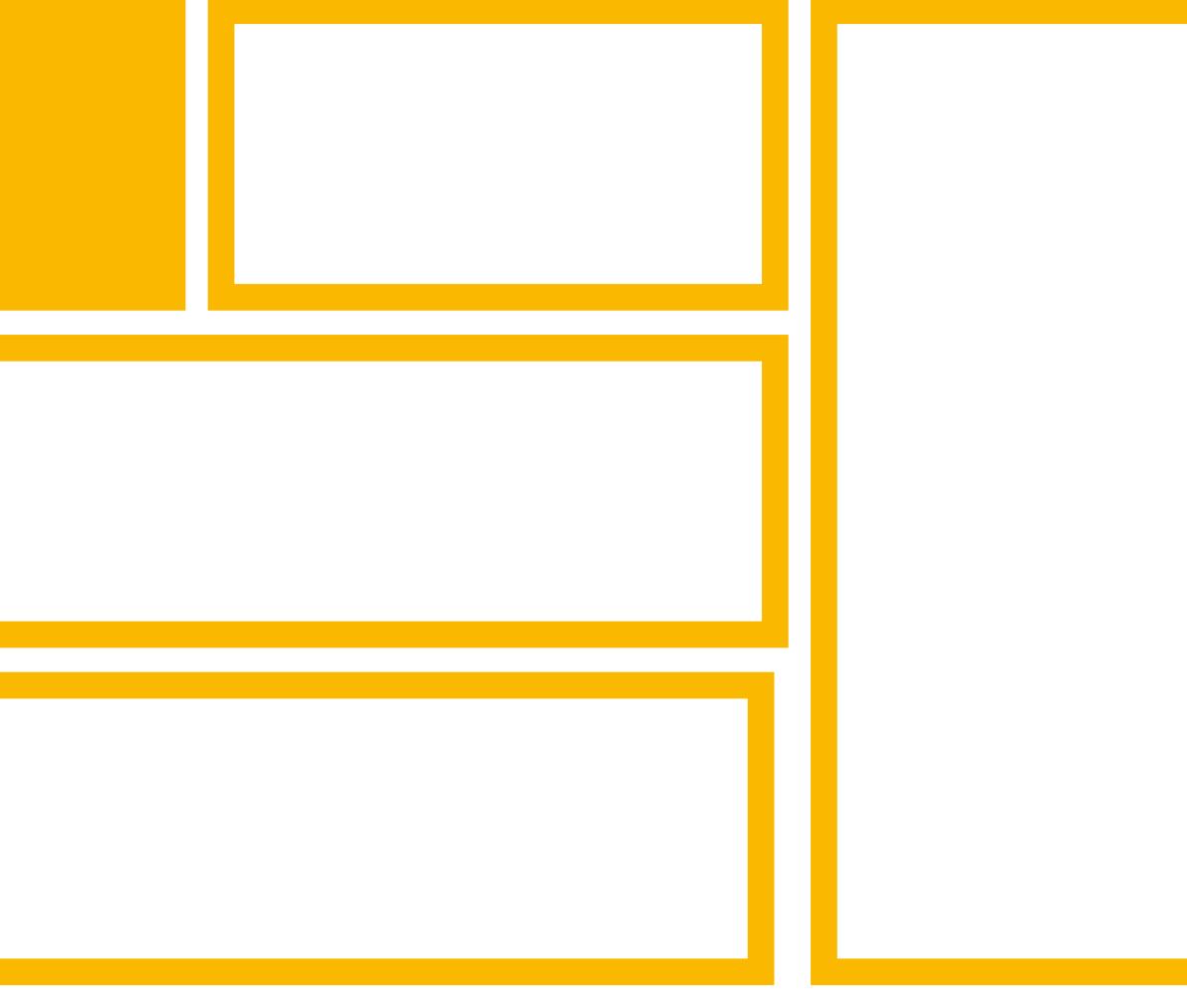
Functions

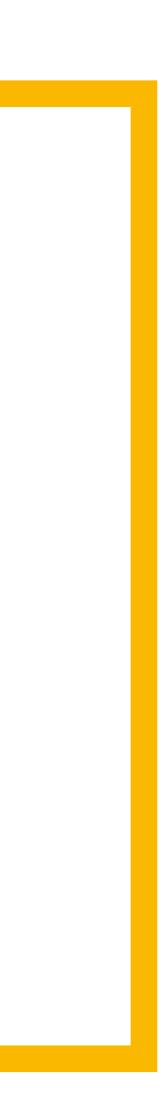


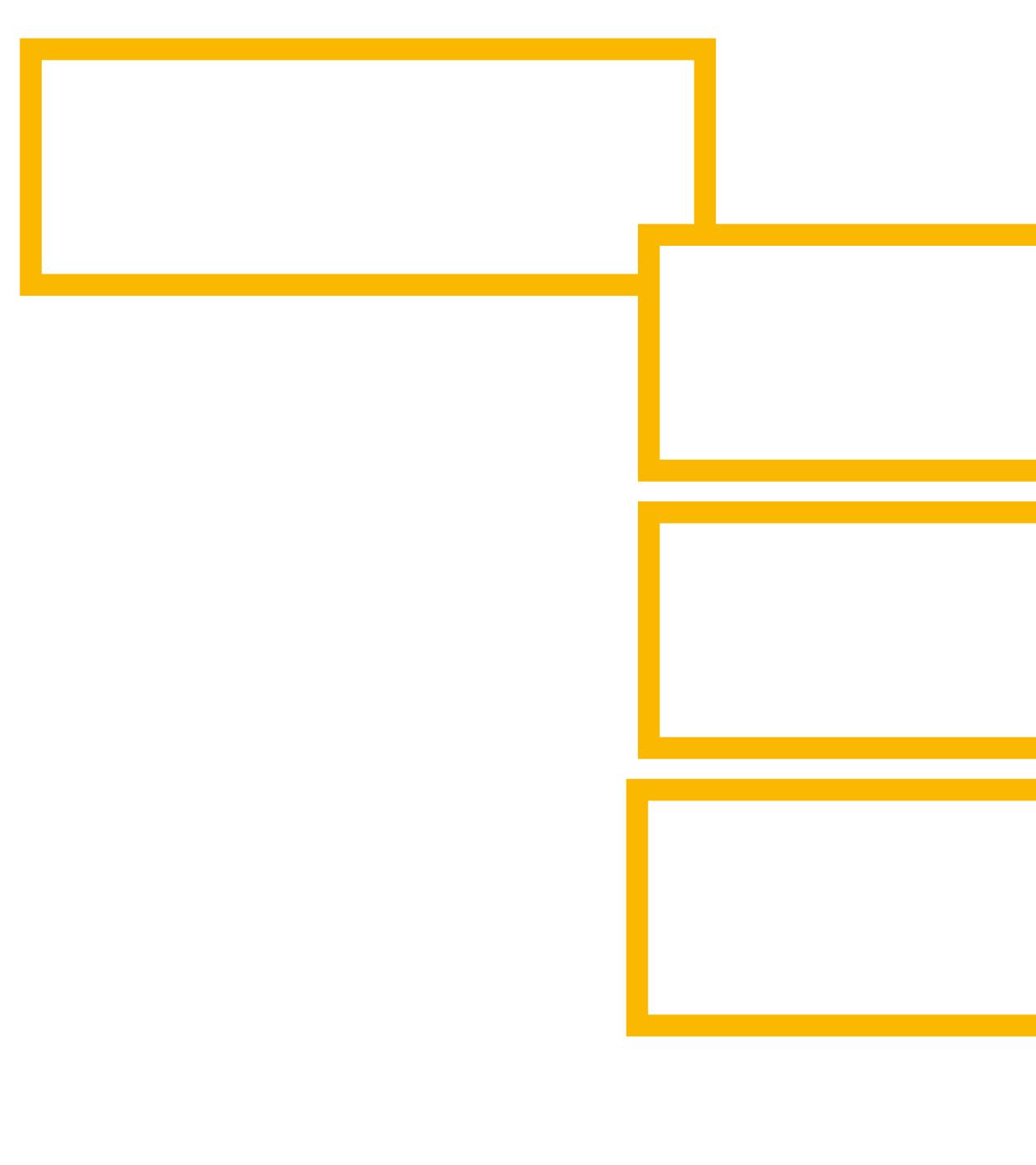




Boundaries



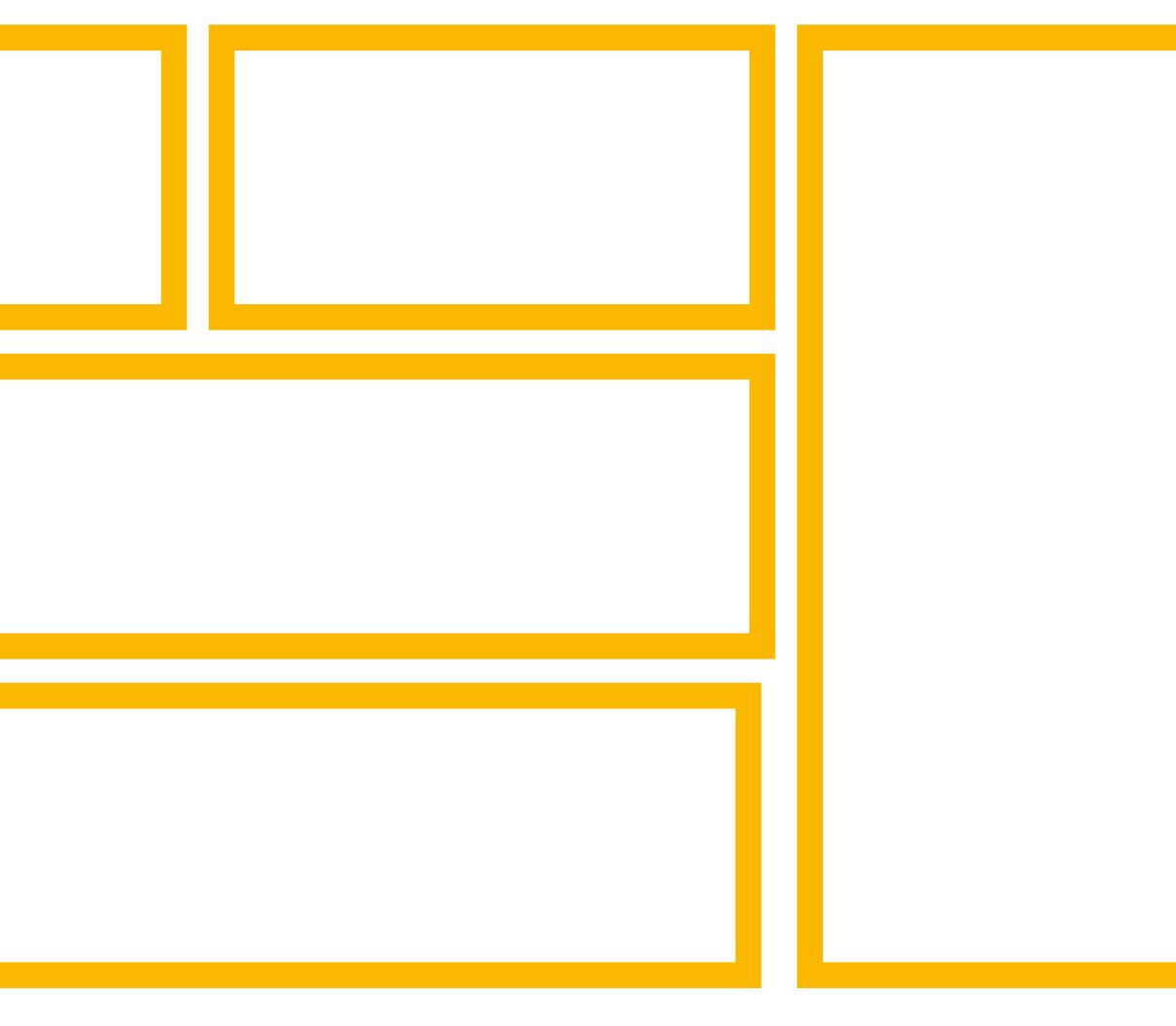




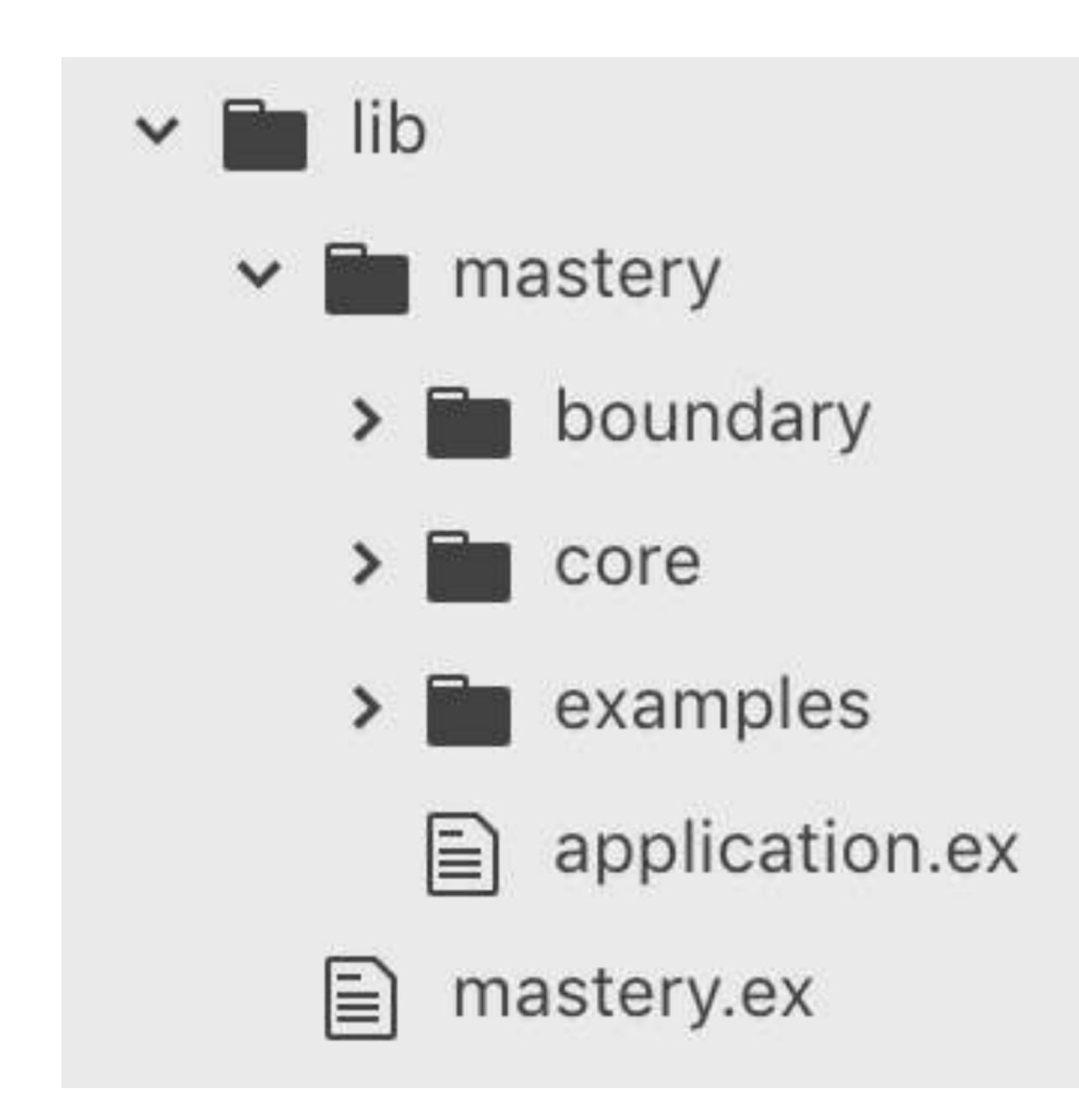
Lifecycles

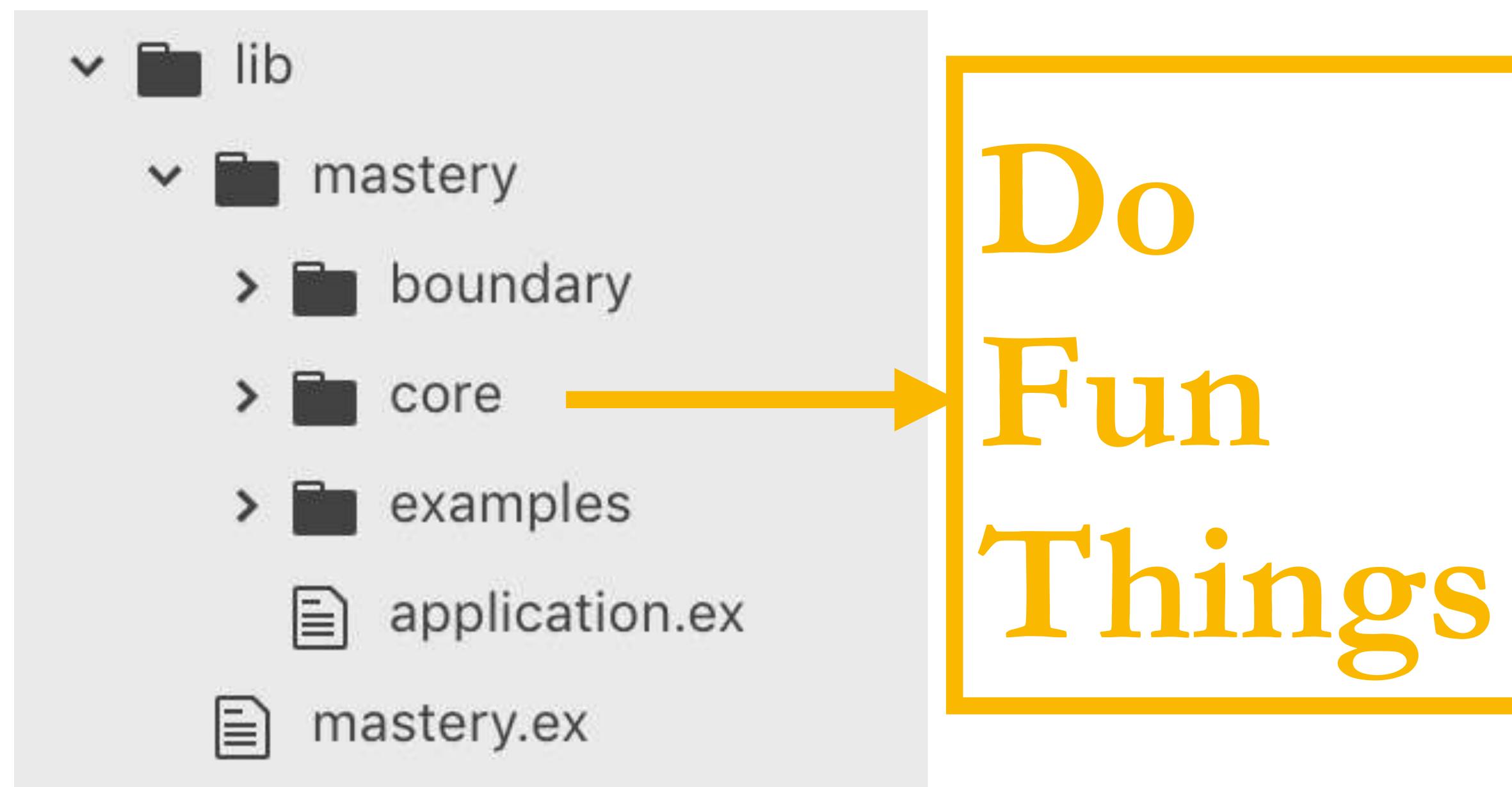


Workers

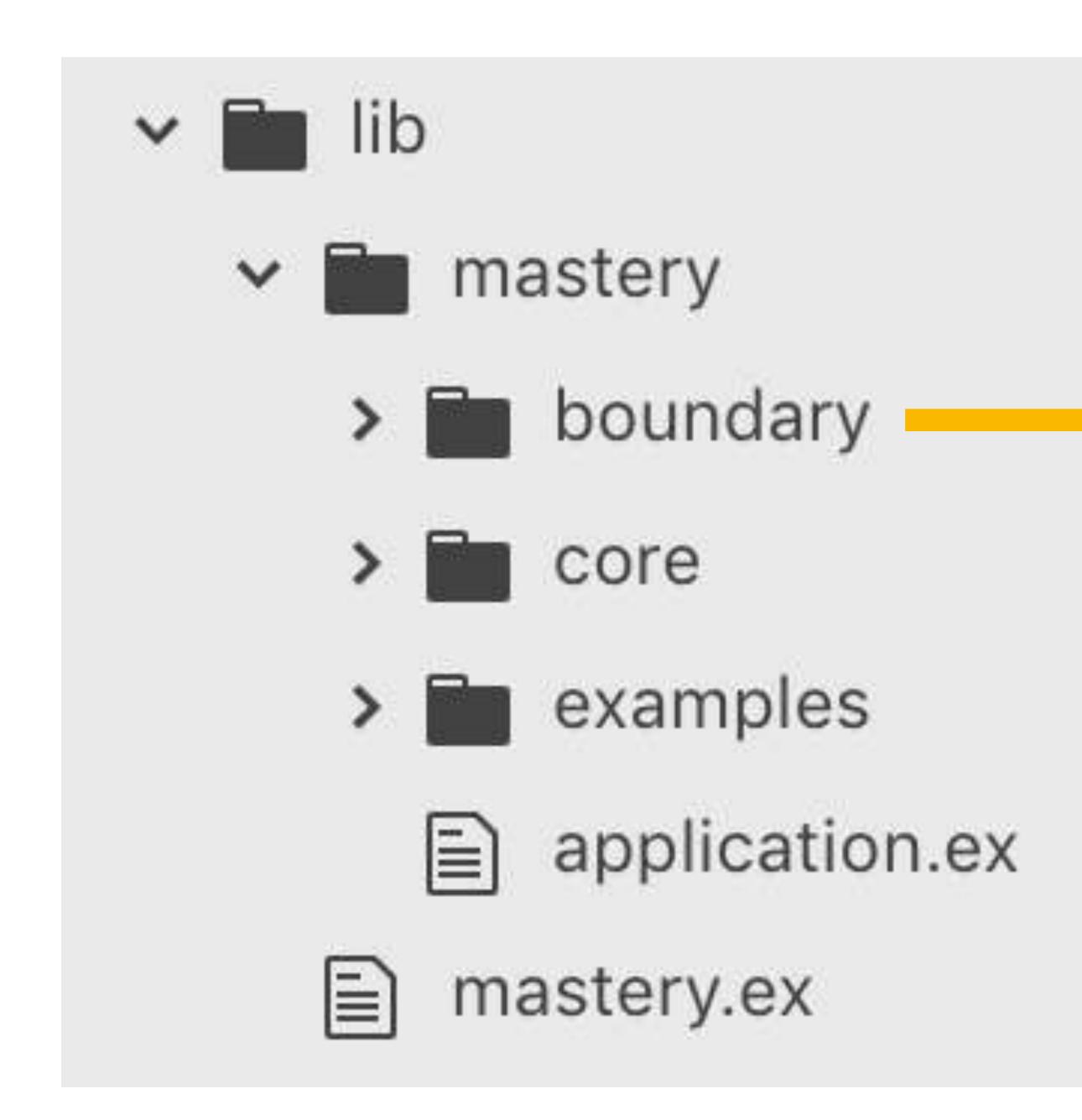






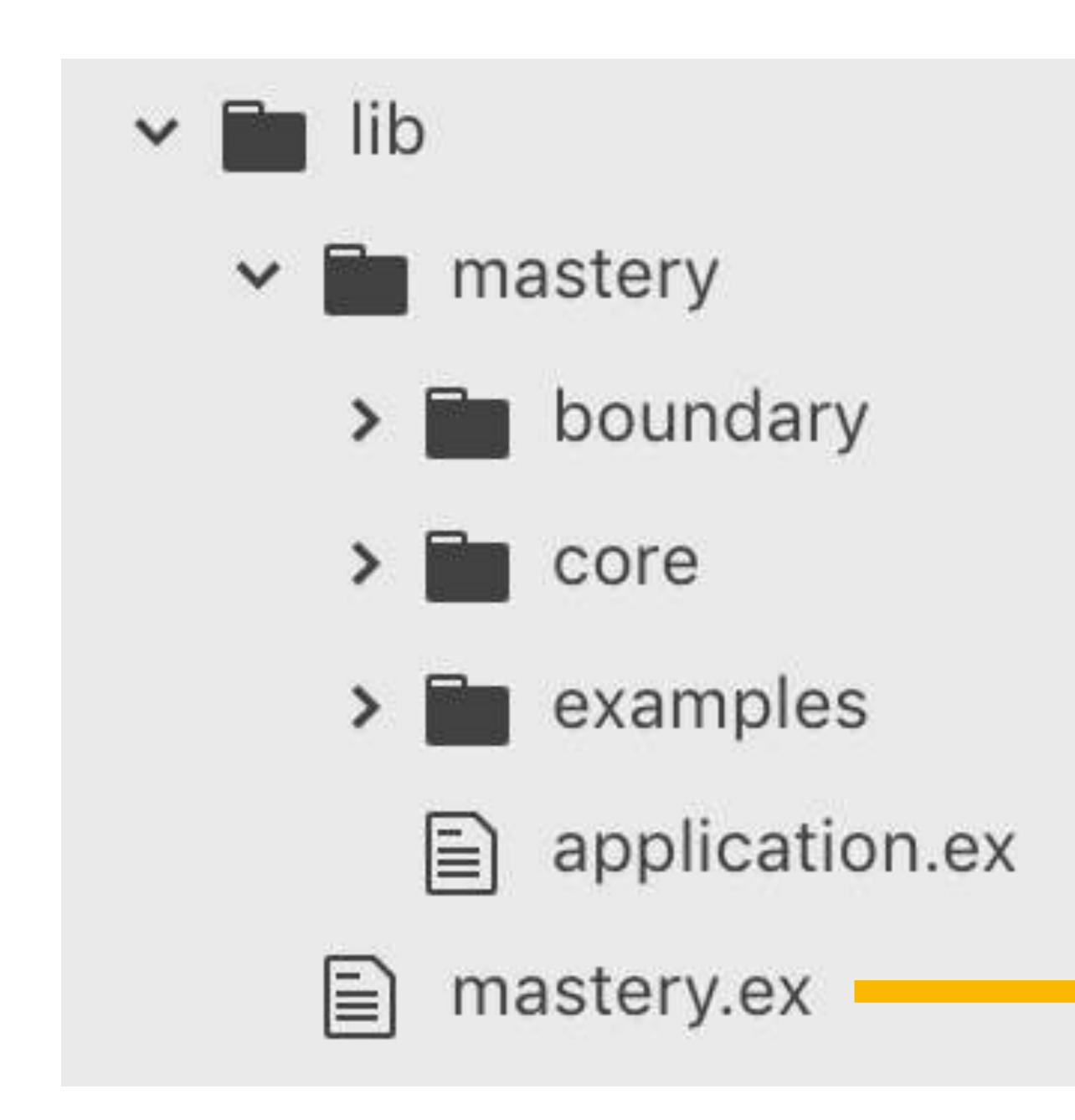






KBEES







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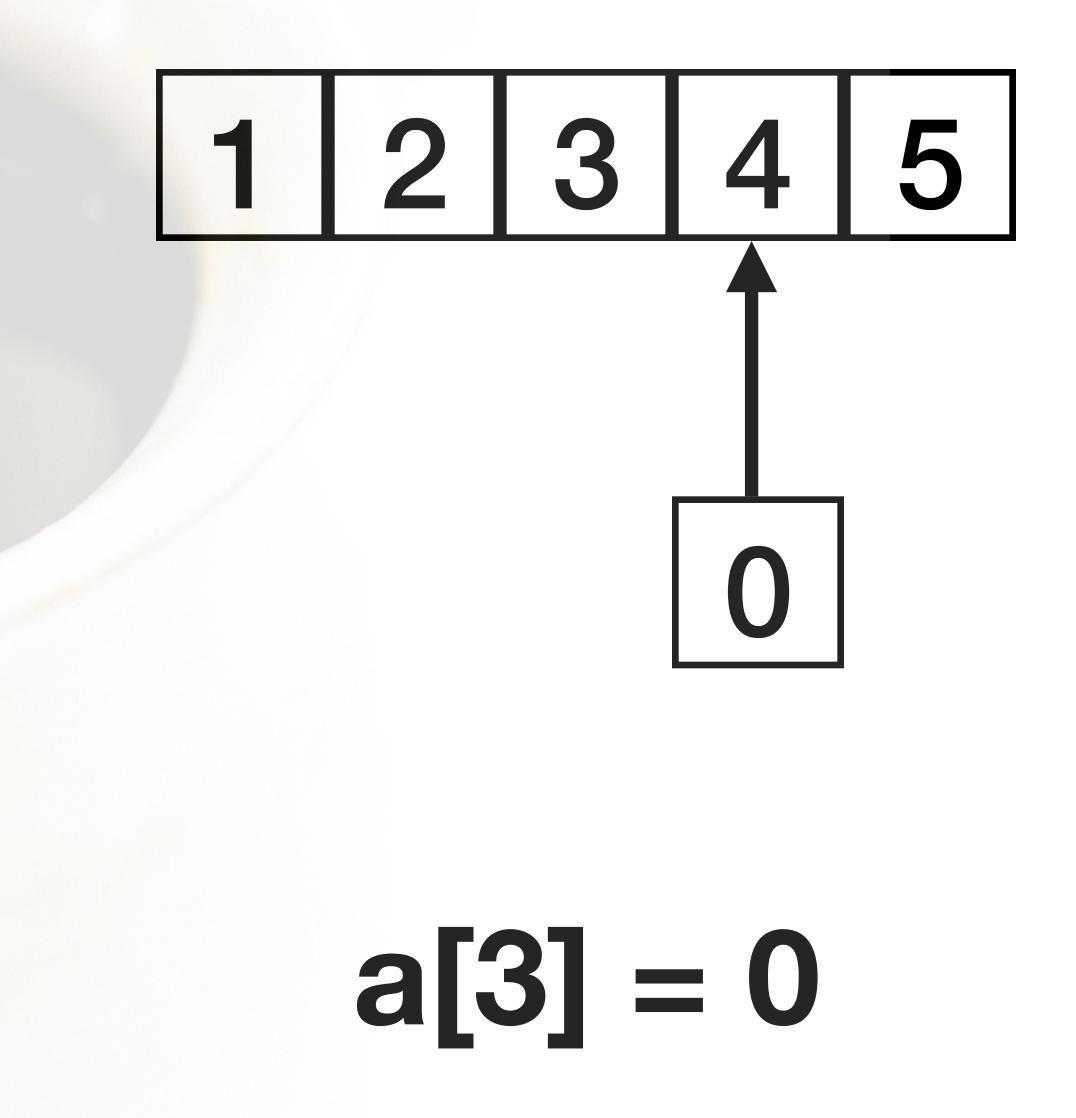








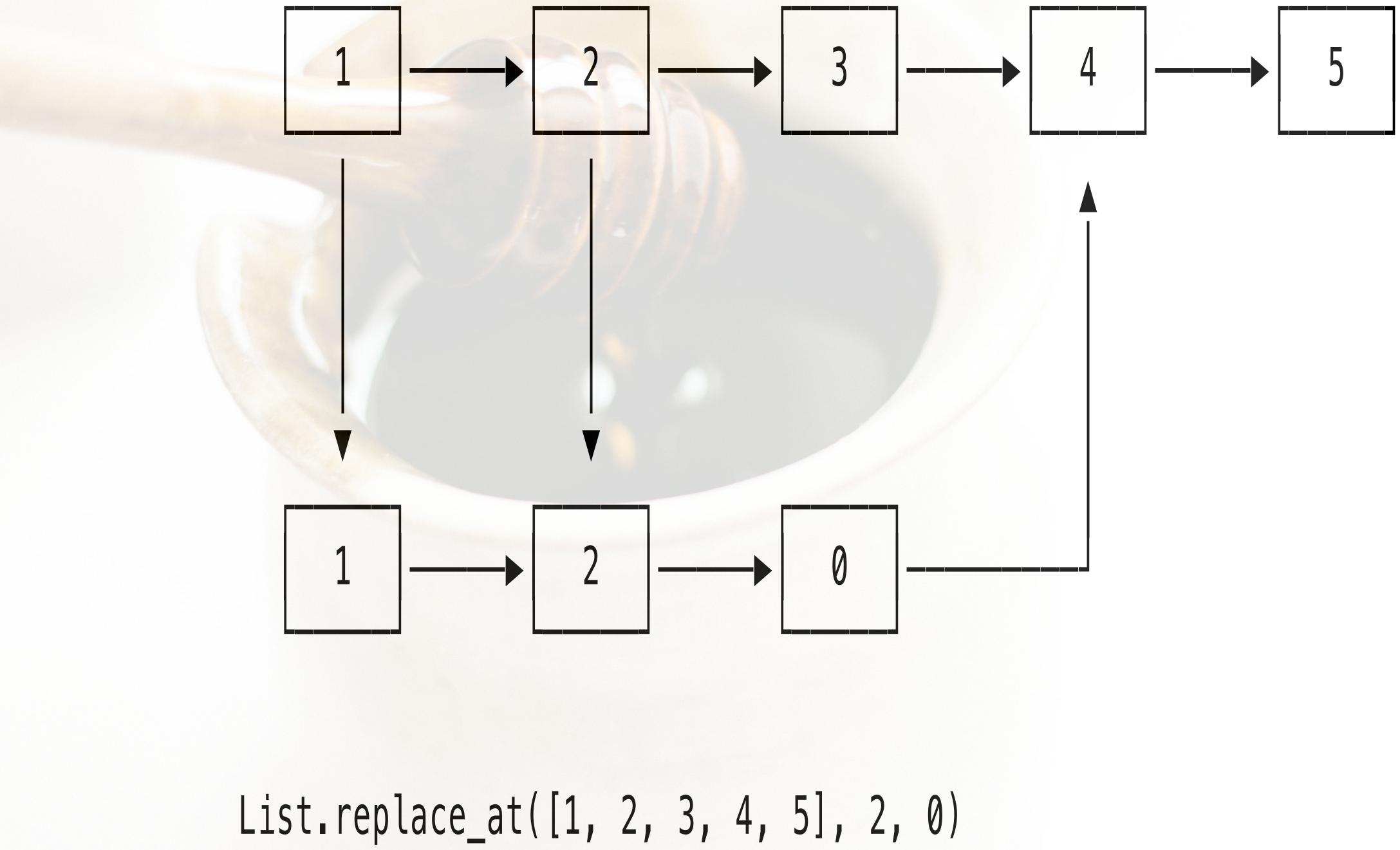


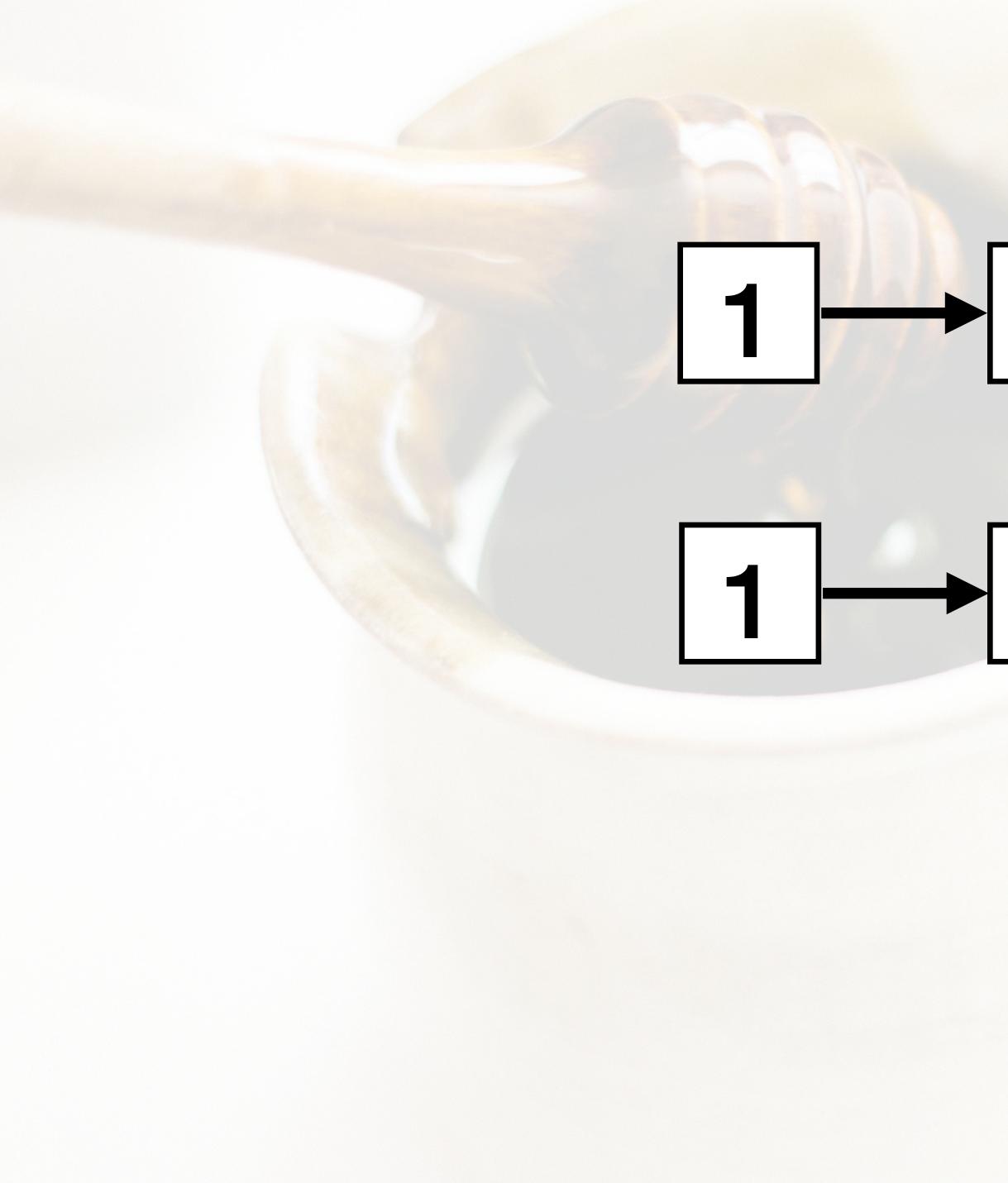




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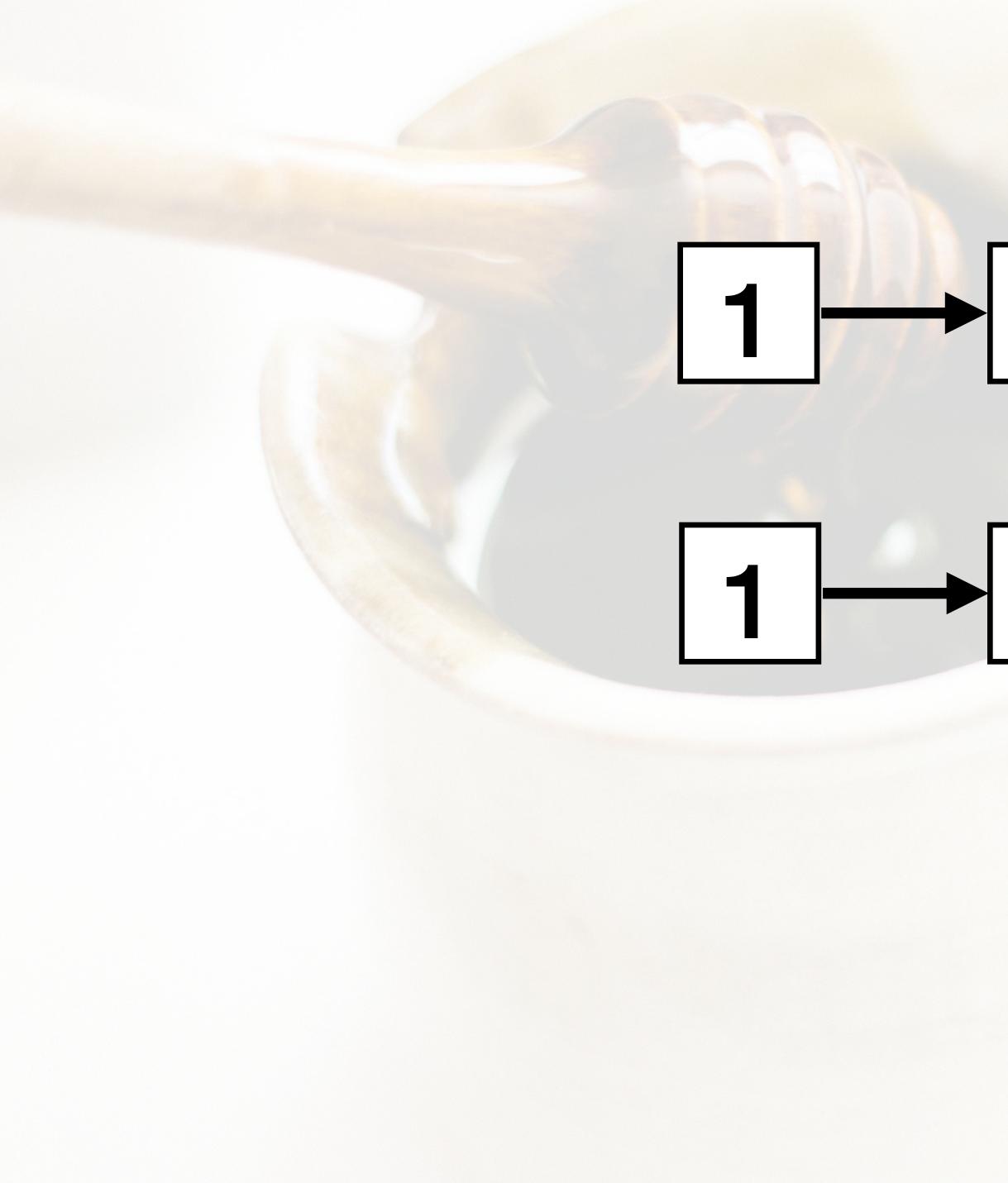
a[3] = 0





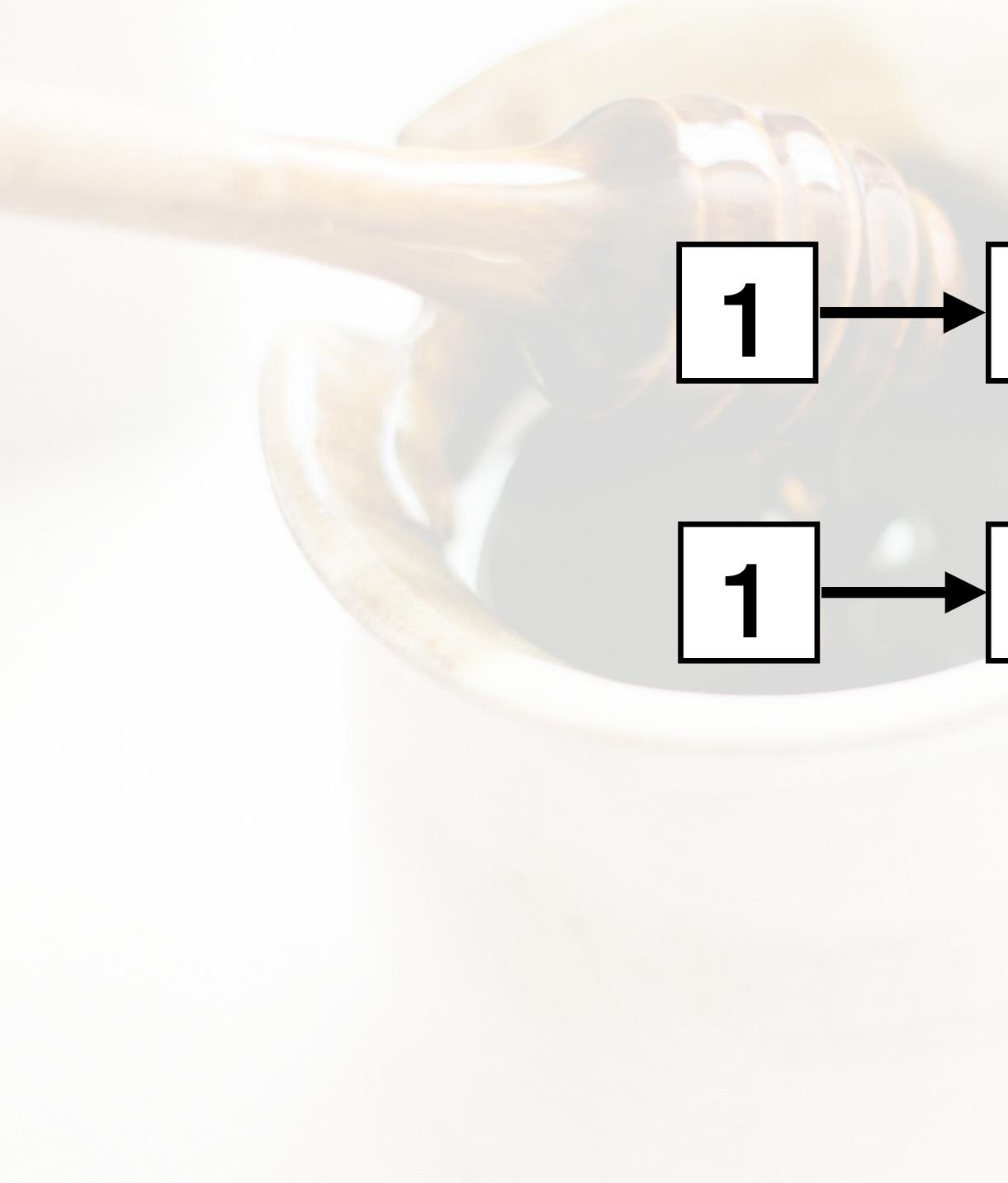
$1 \longrightarrow 2 \longrightarrow 3$

$1 \longrightarrow 2 \longrightarrow 3 \longrightarrow []$



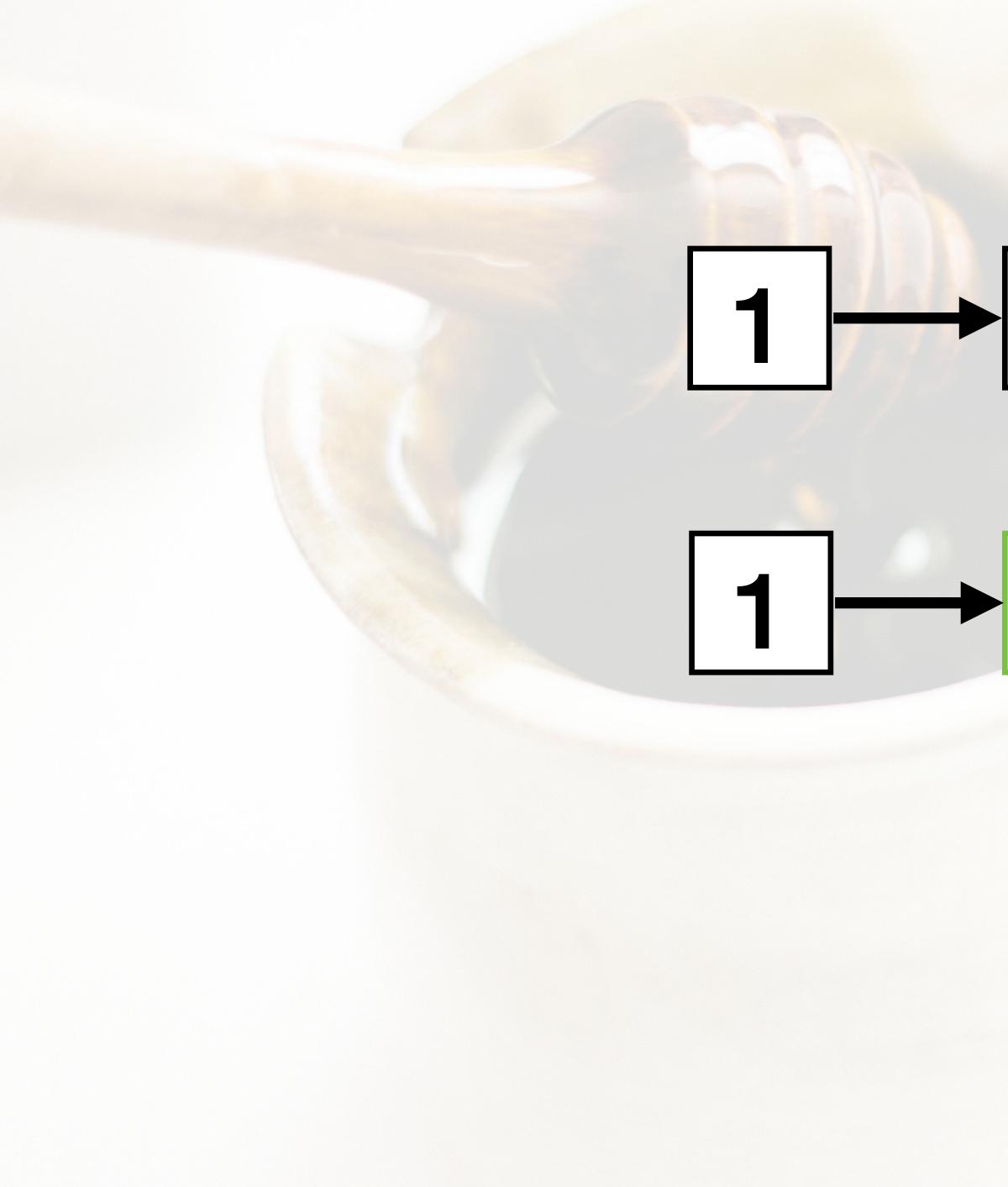
$1 \longrightarrow 2 \longrightarrow 3$

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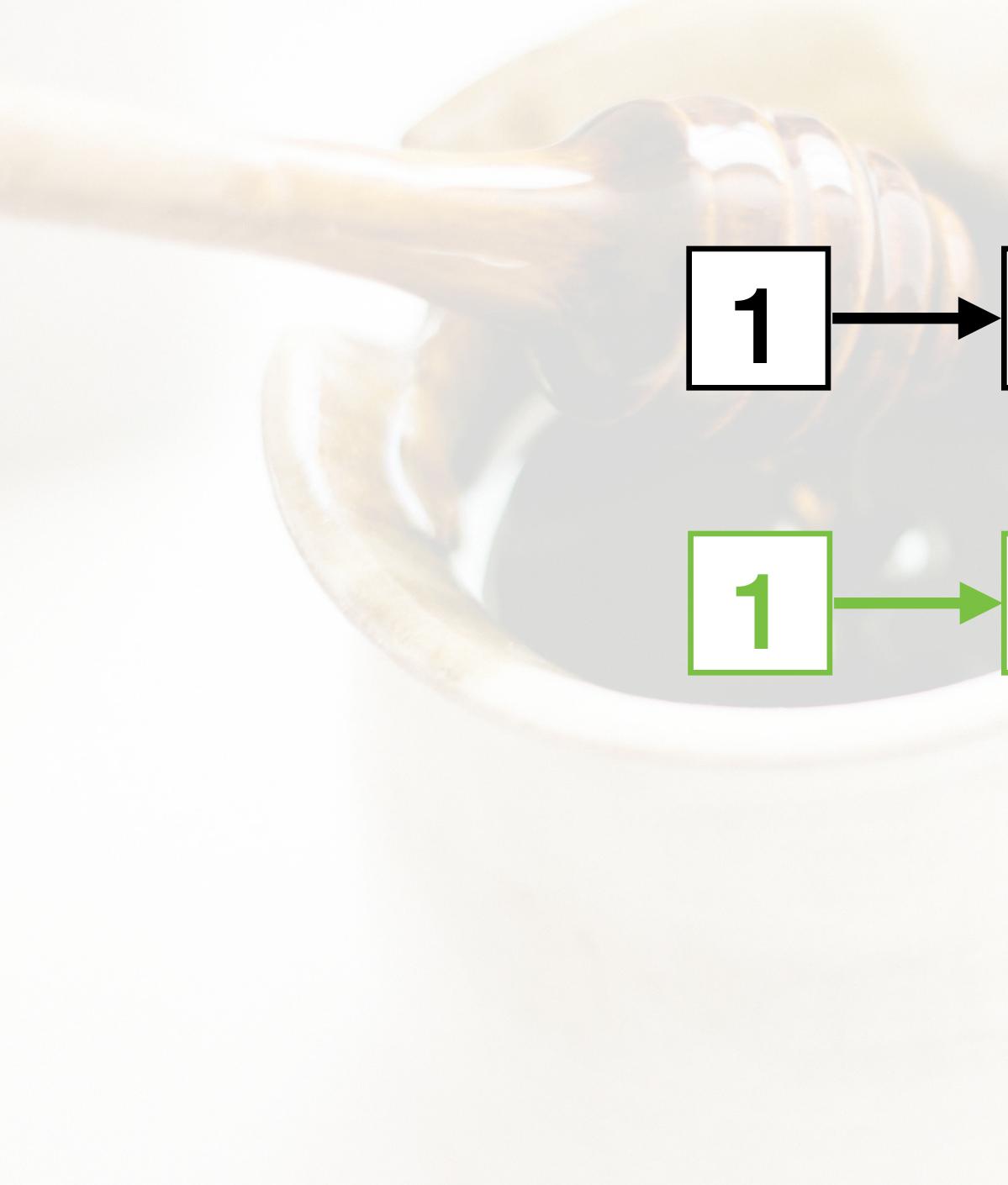


$1 \longrightarrow 2 \longrightarrow 3$

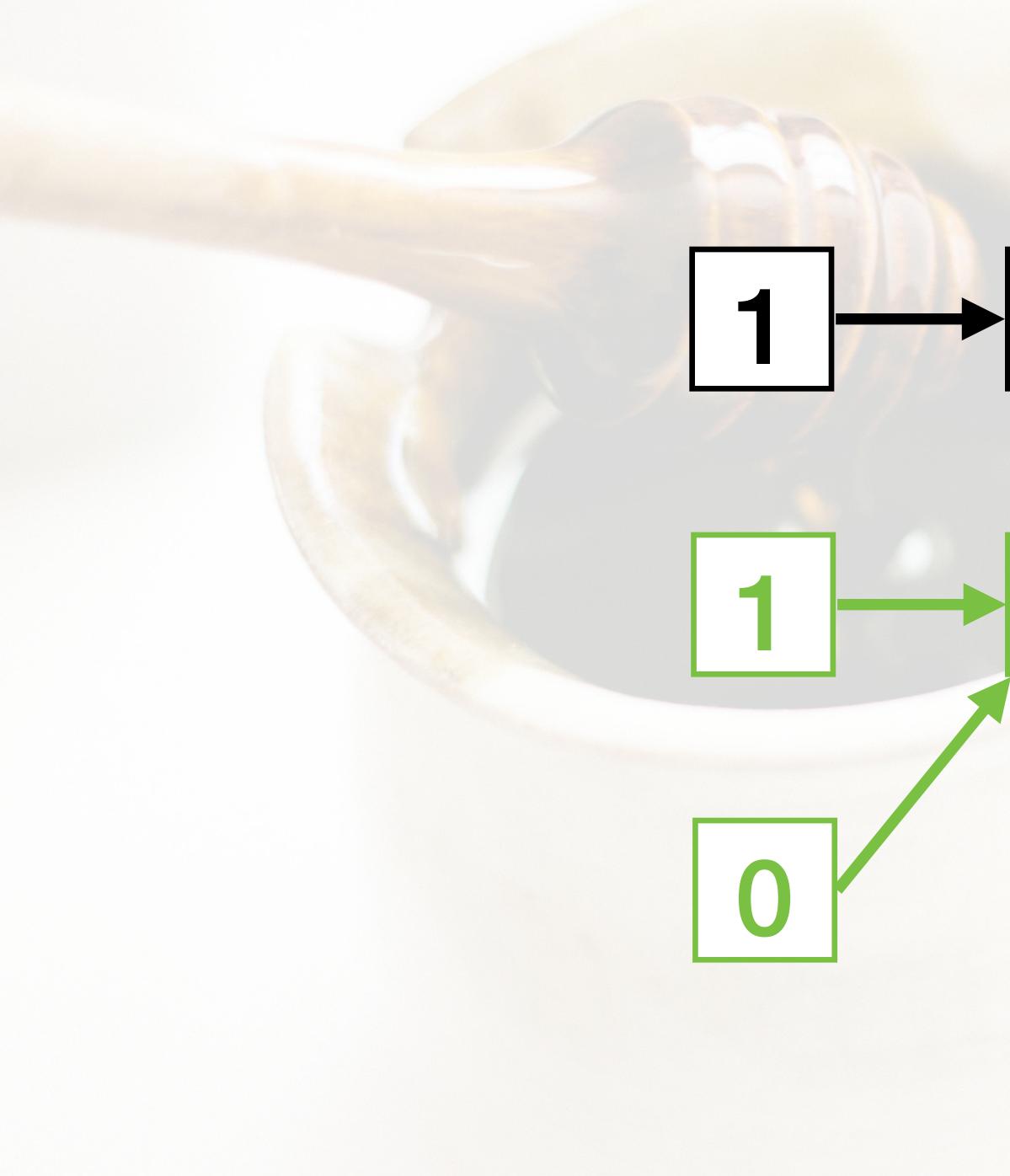
$1 \longrightarrow 2 \longrightarrow 3 \longrightarrow []$



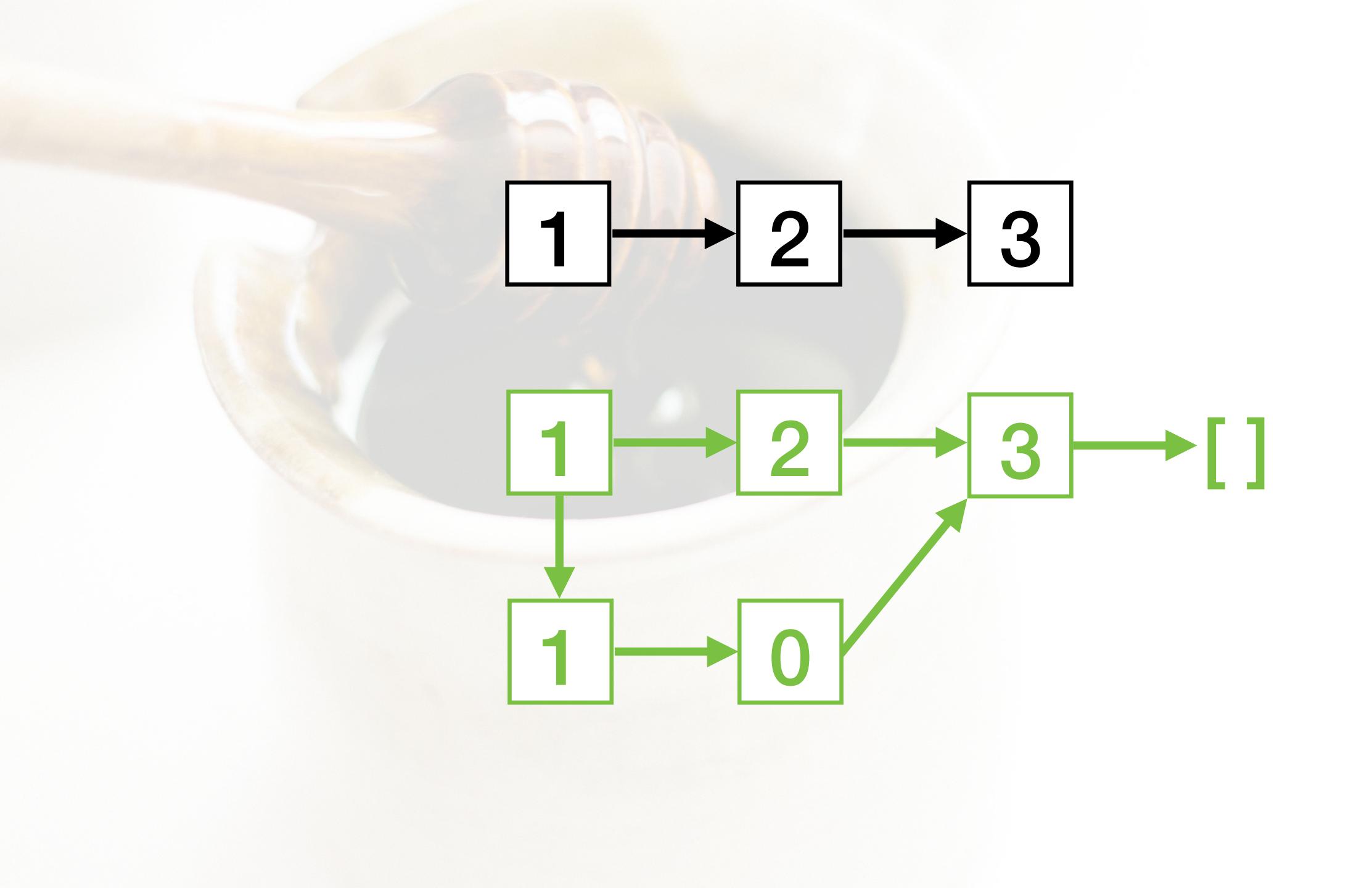
$1 \rightarrow 2 \rightarrow 3$ $1 \rightarrow 2 \rightarrow 3 \rightarrow []$

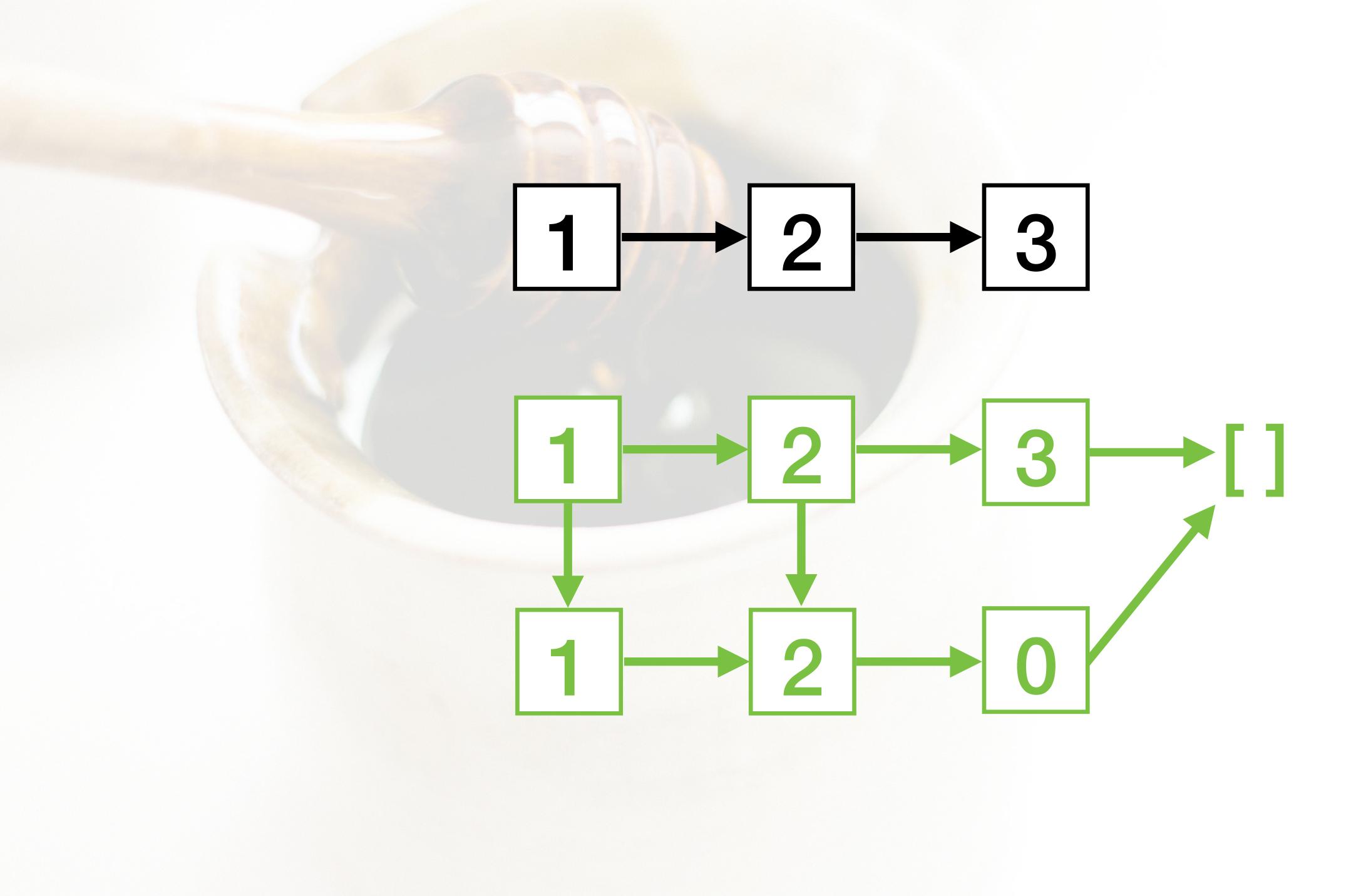


$1 \rightarrow 2 \rightarrow 3$ $1 \rightarrow 2 \rightarrow 3 \rightarrow []$



$1 \rightarrow 2 \rightarrow 3$ $1 \rightarrow 2 \rightarrow 3 \rightarrow []$







Embrace Immutability





create read update delete



create read update delete









Func-























:random.uniform

:random.uniform :DateTime.utc_now()







list = [1, 2, 3]



list = [1, 2, 3]

def add(x, y) do

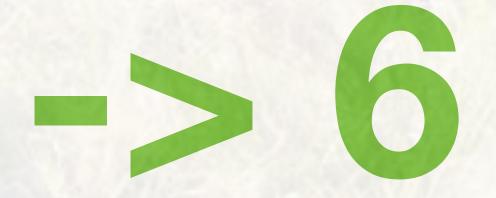




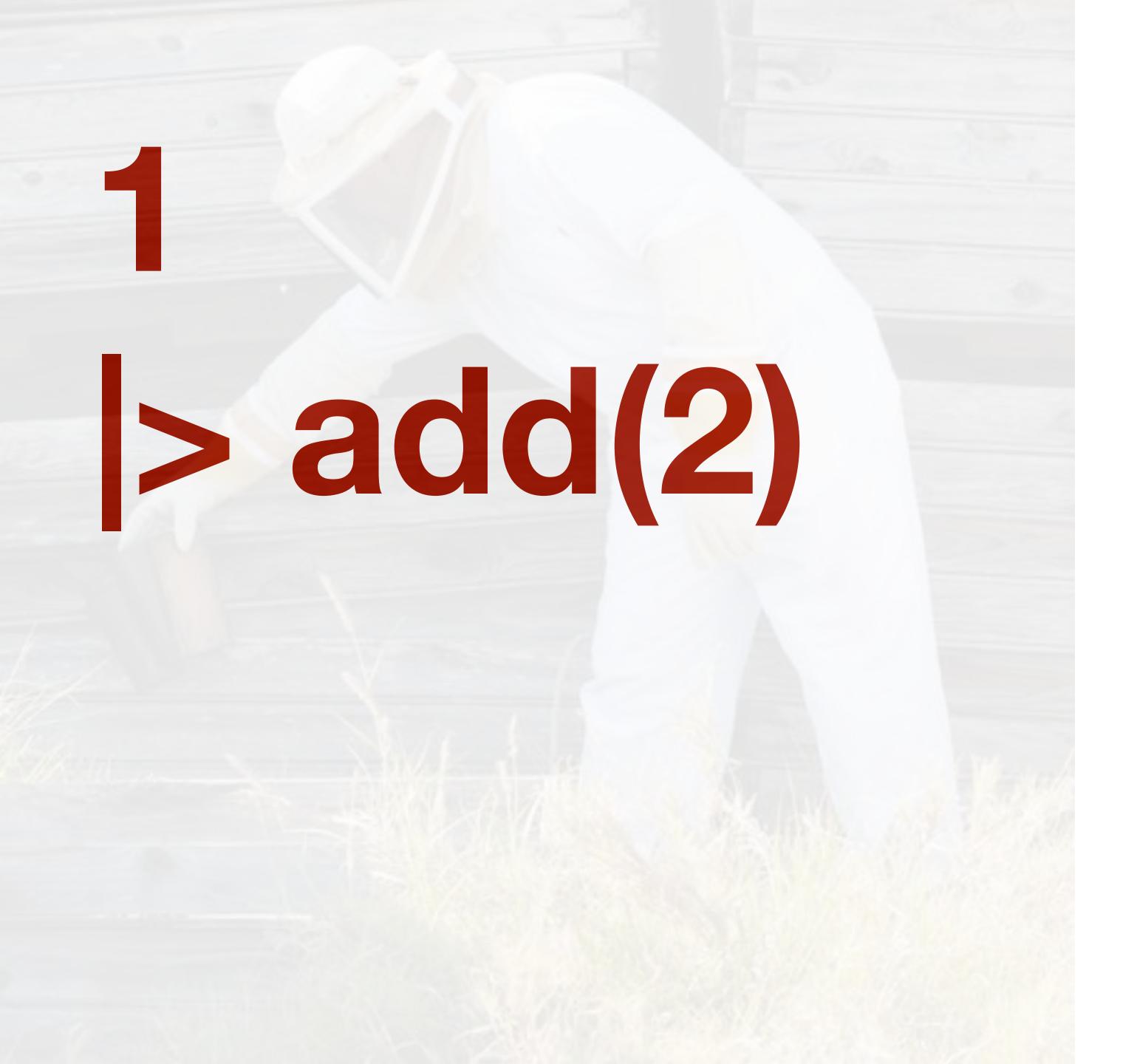


Enum.reduce list, 8add/2

Enum.reduce list, 8add/2







> add(2) > add(3)



> add(2) > add(3)





I cheated...

def reducer(item, acc) def piped(acc, item)

















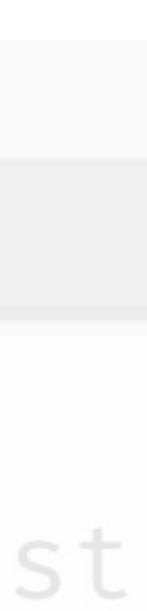


non_empty(list integer()) ▷ forall(fn list → biggest(list) = list > sort > last end)



non_empty(list integer())

Generator



biggest(list) = list > sort > last





non_empty(list integer()) ▷ forall(fn list → biggest(list) = list > sort > last end)





https://jeffkreeftmeijer.com/mix-proper/

Jeff Kreeftmeijer





John Hughes



Fred Hebert

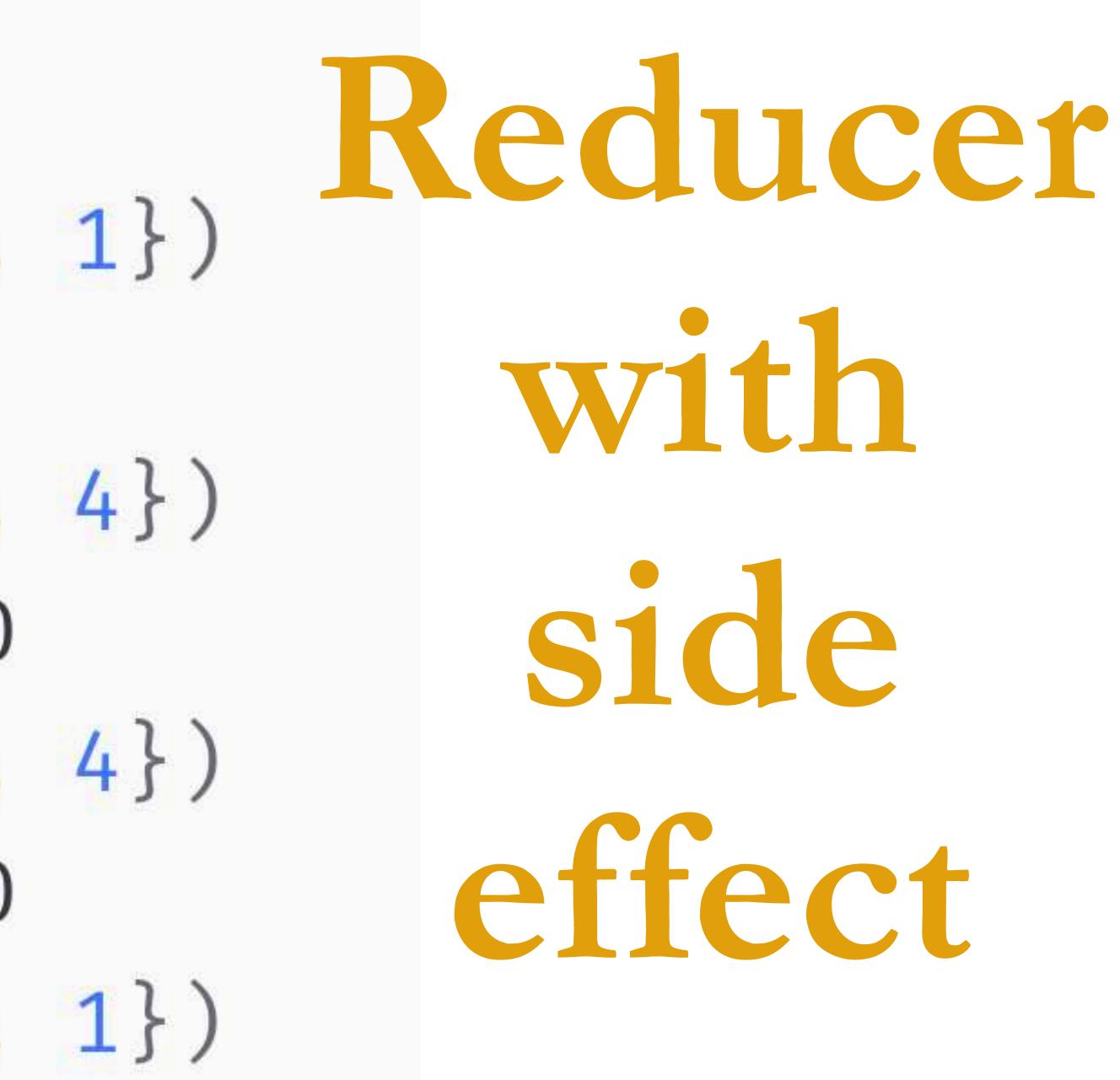




$[\{1, 1\}]$ > Points.mirror \triangleright assert_point({4, 1}) > Points.flip D assert_point({4, 4}) Points.rotate_90 \triangleright assert point({1, 4}) Points.rotate_90 \triangleright assert_point($\{1, 1\}$)



$[\{1, 1\}]$ > Points.mirror D assert_point({4, 1}) > Points.flip D assert_point({4, 4}) Points.rotate_90 assert_point({1, 4}) Points.rotate_90 $assert_point(\{1, 1\})$



def assert_point([actual], expected) do assert actual = expected [actual] end



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def assert_point([actual], expected) do assert actual = expected [actual] end



$[\{1, 1\}]$ > Points.mirror \triangleright assert_point({4, 1}) > Points.flip D assert_point({4, 4}) Points.rotate_90 \triangleright assert point({1, 4}) Points.rotate_90 \triangleright assert_point($\{1, 1\}$)

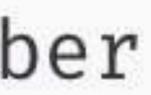


Streams for

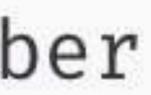


def eventually_match(generators, number) do Stream.repeatedly(fn → build_question(generators: generators) substitutions end) ▷ Enum.find(fn substitution → end) end

Keyword.fetch!(substitution, :left) = number

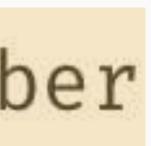


def eventually_match(generators, number) do Stream.repeatedly(fn → build_question(generators: generators) .substitutions end) ▷ Enum.find(fn substitution → Keyword.fetch!(substitution, :left) = number end) end



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Designing Elixir Systems with OTP

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Boundaries







Boundaries

Not Just OTP

Boundaries

Not Just OTP

Ounclaftes. Complexity

Uncertainty



Not Just OTP Unsanitized Process Complexity

Uncertainty





With Land

def build_quiz(fields) do :ok ← GenServer.call(...) do :ok else $error \rightarrow$ error end











Pipes



Reducers



Happiness

Mone





{:noreply, move(:right, socket)} end

def handle_event("start", _, socket) do {:noreply, new_game(socket)} end



Represent

Data as Errors



def work(n) do if :rand.uniform(10) = 1 do raise "Oops!" else end end

$\{:result, :rand.uniform(n * 100)\}$





try do rescue $error \rightarrow$ {:error, error, arg} end end

def make_work_safe(dangerous_work, arg) do

apply(dangerous_work, [arg])



def stream work do \triangleright Stream.map(fn i \rightarrow end)



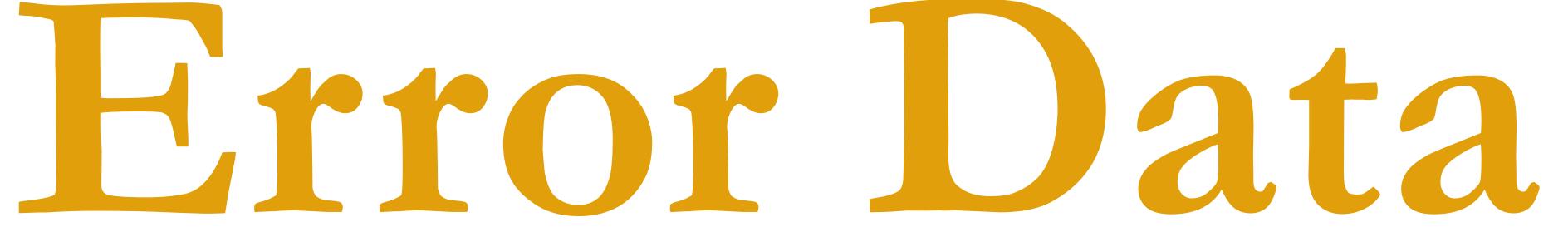
- Stream.iterate(1, $\mathcal{B}(\mathcal{B}1 + 1)$)

 - make_work_safe(&work/1, i)





Composes











Lifecycles





def start(type, args) do children = [



QuizManager.lookup_quiz_by_title



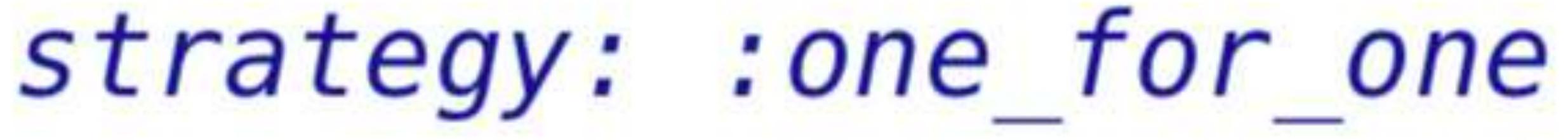


Supervisor.start_link(children, opts)











Clean Startup

Clean Startup + Clean Shutdown





Clean Startup + Clean Shutdown













Imbalance boundary









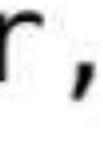
Persistence

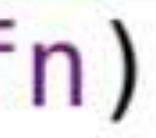


Decision

def answer question(name, answer,

persistence fn \\ @persistence fn)

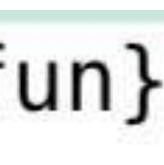


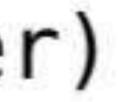


fun = fun || fn r, f -> f.(r) end fun.(response, fn r -> quiz > Quiz.answer question(r) > Quiz.select question end) > maybe finish(email) end

def handle call({:answer question, answer, fun}

response = Response.new(quiz, email, answer)







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