

Consistency dont need stinking no

Most ES systems are consistent

Item Removed

Item Added

Item Added

Created

Item Added

Item Added

Created

Item Added

Item Added

Created

Item Removed

Item Added

Item Added

Created

Item Removed

Item Added

Item Added

Created

Item Added

Item Added

Created

Quorum Reached

Item Removed

Item Added

Item Added

Created

Item Removed

Item Added

Item Added

Created

Item Removed

Item Added

Item Added

Created

Must have quorum

“Quorum read” assures consistency!

What if ...

Server latency is ... high?

What if ...

Server 1 Netherlands

Server 2 NYC


Server 3 Brazil

What if ...

We are on a #\$\$%^ing oil rigs?!

CAP?!





Sometimes giving up
seems to be the only
thing left to do.

whisper

Motivation++

Item Removed

Item Added

Item Added

Created

Item Added

Item Added

Created

Item Added

Item Added

Created

Item Removed

Item Added

Item Added

Created

Item Removed

Item Added

Item Added

Created

Item Added

Item Added

Created

What if?!

Item Removed

Item Added

Item Added

Created

Deleted

Item Added

Item Added

Created

Item Added

Item Added

Created

Deleted

Item Removed

Item Added

Item Added

Created

Item Removed

Deleted

Item Added

Item Added

Created

Item Added

Item Added

Created

RUH ROH



Can we detect this?

4 Deleted

3 Removed

2 Item Added

1 Item Added

0 Created

4 Removed

3 Deleted

2 Item Added

1 Item Added

0 Created

Keep ORIGINAL too!

4/3 Deleted

3/3 Removed

2/2 Item Added

1/1 Item Added

0/0 Created

4/3 Removed

3/3 Deleted

2/2 Item Added

1/1 Item Added

0/0 Created

4/3 Deleted

3/3 Removed

2/2 Item Added

1/1 Item Added

0/0 Created

4/3 Removed

3/3 Deleted

2/2 Item Added

1/1 Item Added

0/0 Created

\$ConflictDetected
Stream 3/4

\$ConflictDetected
Stream 3/4

Entire Codebase ...
< 1kloc :O

Availability++

Geographic Distribution!!

When should you do this?!