

eir

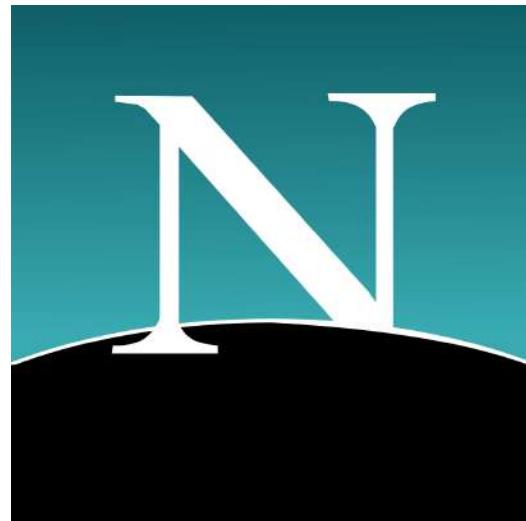
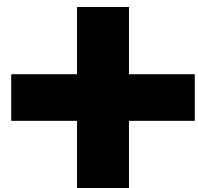
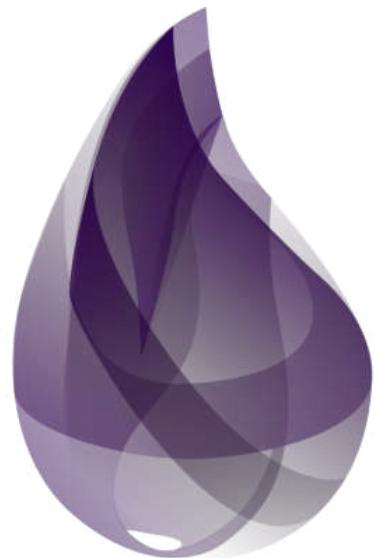


Erlang Compiler Infrastructure Project

Hans Elias B. Josephsen, @hansihe

Phoenix LiveView: Interactive, Real-Time Apps. No Need to Write JavaScript.

By: Chris McCord • December 12th, 2018



Elixir on the web?



Parallelism &
Concurrency

Fault
tolerance

Hot-code
reloading



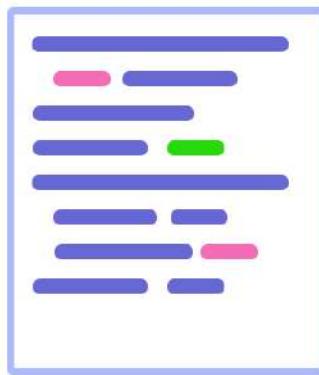
Download
size

Startup
time



WA

C++, C or Rust



eir



Erlang Compiler Infrastructure Project

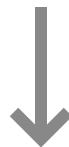
Technical subtitle:

Eir: SSA-based IR for BEAM languages, designed for compatibility with LLVM

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Eir: SSA-based IR for BEAM languages, designed for compatibility with LLVM

if a: do b



Intermediate Representation



0xdeadbeef

ENTRY:

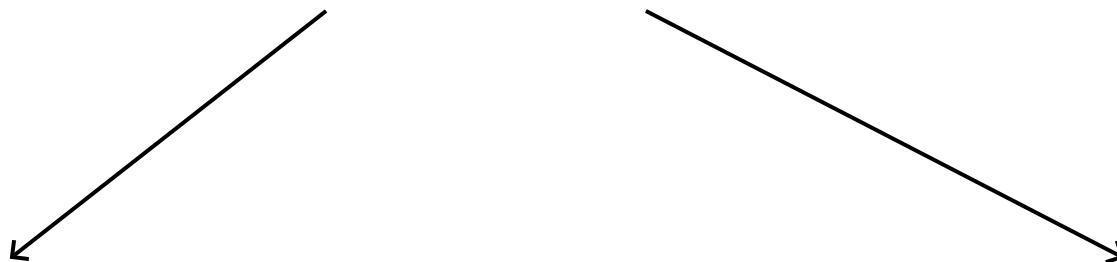
if a: goto BB1
goto BB2

BB1:

...

BB2:

...



 = "static single assignment"
 = 5

 = 2

● = 5

○ = "static single assignment"

~~○ = 2~~

ENTRY:

$\%1 = 5$

if a: goto BB1()

goto BB2()

$1 + 5$

B3(%2)

BB2():

$\%3 = \%1 + 10$

goto BB3(%3)

BB3(%4):

return %4



LLVM

The **LLVM** compiler infrastructure project is a "collection of modular and reusable [compiler](#) and [toolchain](#) technologies"[\[3\]](#) used to develop compiler [front ends](#) and [back ends](#).

[...] designed for [compile-time](#), [link-time](#), [run-time](#), and "idle-time" optimization of programs written in arbitrary [programming languages](#).

Erlang/Elixir



CORE Erlang



High level Eir



Eir



CSP Eir



LLVM IR



Eir Project

WebAssembly

Erlang/Elixir



CORE Erlang



High level Eir



Eir



CSP Eir



LLVM IR



WebAssembly
#CodeBEAMSTO

```
1 def my_fun(:hi), do: :hello
2 def my_fun(:bye), do: Goodbye.run() + 2
```

Erlang/Elixir



CORE Erlang



High level Eir



Eir



CSP Eir



LLVM IR



WebAssembly #CodeBEAMSTO

```
1  'my_fun'/1 =
2    %% Line 43
3    fun (_0) ->
4      case _0 of
5        <'hi'> when 'true' ->
6          'hello'
7          %% Line 44
8        <'bye'> when 'true' ->
9          let <_1> =
10            call 'Elixir.Goodbye':'run'
11            ()
12            in  call 'erlang':'+
13              (_1, 2)
14        ( <_2> when 'true' ->
15          ( primop 'match_fail'
16            ( { 'function_clause', _2 } )
17            -| [ { 'function_name', { 'my_fun', 1 } } ] )
18            -| [ 'compiler_generated' ] )
19      end
```

Erlang/Elixir



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LLVM IR



WebAssembly #CodeBEAMSTO

```
1  'my_fun'/1 =
2    %% Line 43
3    fun (_0) ->
4      case _0 of
5        <'hi'> when 'true' ->
6          'hello'
7          %% Line 44
8        <'bye'> when 'true' ->
9          let <_1> =
10            call 'Elixir.Goodbye':'run'
11            ()
12            in  call 'erlang':'+
13              (_1, 2)
14        ( <_2> when 'true' ->
15          ( primop 'match_fail'
16            ( { 'function_clause', _2 } )
17            -| [ { 'function_name', { 'my_fun', 1 } } ] )
18            -| [ 'compiler_generated' ] )
19      end
```

Erlang/Elixir



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LLVM IR



WebAssembly #CodeBEAMSTO

```
1  'my_fun'/1 =
2    %% Line 43
3    fun (_0) ->
4      case _0 of
5        <'hi'> when 'true' ->
6          'hello'
7          %% Line 44
8        <'bye'> when 'true' ->
9          let <_1> =
10            call 'Elixir.Goodbye':'run'
11            ()
12            in  call 'erlang':'+
13              (_1, 2)
14        ( <_2> when 'true' ->
15          ( primop 'match_fail'
16            ( { 'function_clause', _2 } )
17            -| [ { 'function_name', { 'my_fun', 1 } } ] )
18            -| [ 'compiler_generated' ] )
19      end
```

Erlang/Elixir



CORE Erlang



High level Eir



Eir



CSP Eir



LLVM IR



WebAssembly #CodeBEAMSTO

```
1      my_fun/1 {
2          %5 = [];
3          %7 = a"true";
4          %9 = a"hello";
5          %11 = a"true";
6          %13 = a"Elixir.Goodbye";
7          %14 = a"run";
8          %17 = a"erlang";
9          %18 = a"+";
10         %19 = 2;
11         %24 = a"true";
12         %26 = a"function_clause";
13         %28 = a"error";
14         %29 = a"internal_err_data";
15
16         B0(%0):
17             %4 = case_start on: %0, values: [] {
18                 clause assigns: [] {
19                     pattern a"hi";
20                 };
21                 clause assigns: [] {
22                     pattern a"bye";
23                 };
24                 clause assigns: [A0] {
25                     pattern A0 = (_);
26                 };
27             } branch B3();
28
29         B5:
30             jump B1(%5);
31
32         B8:
33             %22 = case_values %4;
34             %25 = pack_value_list;
35             if_truthy %24 else B1(%25);
36             case_guard_ok %4;
37             %27 = make_tuple [%26, %22];
38             %30 = make_tuple [%28, %27, %29];
39             jump B1(%30);
40
41         B12:
42             %31 = pack_value_list;
43             jump B4(%31);
44
45         B11(%23):
46             case_guard_fail %4 branch B3();
47
48         B7:
49             case_values %4;
50             %12 = pack_value_list;
51             if_truthy %11 else B10(%12);
52             case_guard_ok %4;
53             %15, %16 = call %13:%14/0() except B1(%16);
54             %20, %21 = call %17:%18/2(%15, %19) except B1(%21);
55             jump B4(%20);
56
57         B10(%10):
58             case_guard_fail %4 branch B3();
59
60         B6:
61             case_values %4;
62             %8 = pack_value_list;
63             if_truthy %7 else B9(%8);
64             case_guard_ok %4;
65             jump B4(%9);
66
67         B9(%6):
68             case_guard_fail %4 branch B3();
69
70         B4(%3):
71             jump B2(%3);
72
73         B3:
74             case_body %4 branch B5(), B6(), B7(), B8();
75
76         B1(%1):
77             return_throw %1;
78
79         B2(%2):
80             return_ok %2;
81     }
```

```
2     %5 = [];
3     %7 = a"true";
4     %9 = a"hello";
5     %11 = a"true";
6     %13 = a"Elixir.Goodbye";
7     %14 = a"run";
8     %17 = a"erlang";
9     %18 = a"+";
10    %19 = 2;
11    %24 = a"true";
12    %26 = a"function_clause";
13    %28 = a"error";
14    %29 = a"internal_err_data";
15
16    B0(%0):
17        %4 = case_start on: %0, values: [] {
18            clause assigns: [] {
19                pattern a"hi";
20            };
21            clause assigns: [] {
22                pattern a"bye";
23            };
24            clause assigns: [A0] {
25                pattern A0 = (_);
26            };
27        } branch B3();
28
29    B5:
30        jump B1(%5);
31
32    B8:
33        %22 = case_values %4;
34        %25 = pack_value_list;
35        ifTruthy %24 else B11(%25);
36        case_guard_ok %4;
37
38        %27 = make_tuple [%26, %22];
39        %30 = make_tuple [%28, %27, %29].
```

Erlang/Elixir



CORE Erlang



High level Eir



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CSP Eir



LLVM IR



WebAssembly #CodeBEAMSTO

```
1 my_fun/1 {
2     %9 = a"hello";
3     %13 = a"Elixir.Goodbye";
4     %14 = a"run";
5     %17 = a"erlang";
6     %18 = a"+";
7     %19 = 2;
8     %26 = a"function_clause";
9     %28 = a"error";
10    %29 = a"internal_err_data";
11    %32 = a"bye";
12    %33 = a"hi";
13
14    B0(%0):
15        compare equal [%0, %32] branch B22();
16        %15, %16 = call %13:%14/0() except B1(%16);
17        call tail %17:%18/2(%15, %19);
18
19    B22:
20        compare equal [%0, %33] branch B23();
21        return_ok %9;
22
23    B23:
24        %27 = make_tuple [%26, %0];
25        %30 = make_tuple [%28, %27, %29];
26        jump B1(%30);
27
28    B1(%1):
29        return_throw %1;
30
31 }
```

An aside: Tail calls

Stack top

```
1 def fun1(a, state) do
2   b = fun2(a)
3   fun1(b, state)
4 end
```

An aside: Tail calls

Stack top

fun1

```
1 def fun1(a, state) do
2   b = fun2(a)
3   fun1(b, state)
4 end
```

An aside: Tail calls

Stack top

fun1	a, state
------	----------

```
1 def fun1(a, state) do
2   b = fun2(a)
3   fun1(b, state)
4 end
```

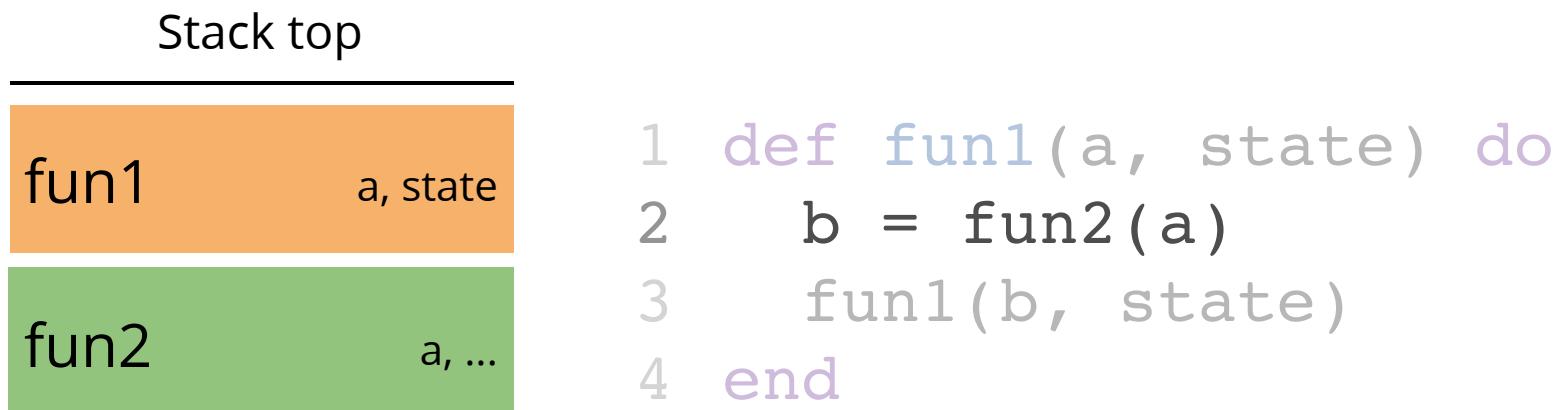
An aside: Tail calls

Stack top

fun1	a, state
------	----------

```
1 def fun1(a, state) do
2   b = fun2(a)
3   fun1(b, state)
4 end
```

An aside: Tail calls



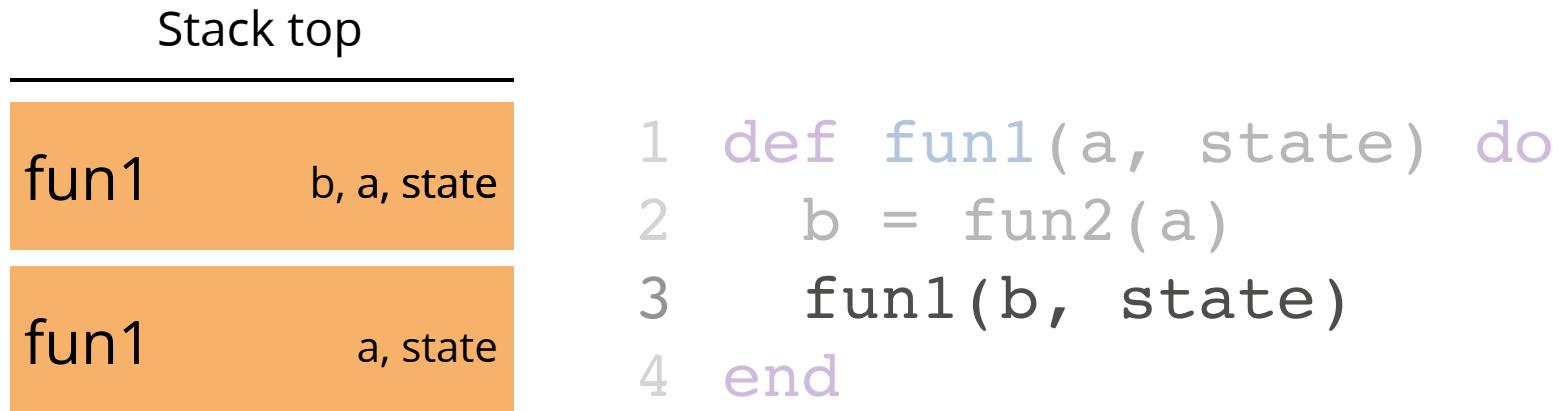
An aside: Tail calls

Stack top

fun1 b, a, state

```
1 def fun1(a, state) do
2   b = fun2(a)
3   fun1(b, state)
4 end
```

An aside: Tail calls



An aside: Tail calls

Stack top

fun1 a, state

```
1 def fun1(a, state) do
2   b = fun2(a)
3   fun1(b, state)
4 end
```

WebAssembly doesn't like tail calls

:(
:(

WebAssembly doesn't like tail calls

:(
:(

Solution?
Make all calls tail-calls!

Erlang/Elixir



CORE Erlang



High level Eir



Eir



CSP Eir



LLVM IR



WebAssembly #CodeBEAMSTO

```
1 my_fun/1 {
2     %3 = a"bye";
3     %5 = a"hi";
4     %10 = a"Elixir.Goodbye";
5     %11 = a"run";
6     %15 = a"hello";
7     %19 = a"function_clause";
8     %21 = a"error";
9     %22 = a"internal_err_data";
10
11 B0(%0, %1, %2):
12     compare equal [%2, %3] branch B1();
13     %6 = pack_env E24 [%0, %1];
14     %7 = bind_closure Elixir.NiffyTest.NifTest:my_fun@24.0/1 with %6;
15     %8 = pack_env E25 [%0, %1];
16     %9 = bind_closure Elixir.NiffyTest.NifTest:my_fun@25.0/1 with %8;
17     call tail %10:%11/0(%7, %9);
18
19 B1:
20     compare equal [%2, %5] branch B2();
21     apply cont %0(%15);
22
23 B2:
24     %18 = make_tuple [%19, %2];
25     %20 = make_tuple [%21, %18, %22];
26     jump B3(%20);
27
28 B3(%23):
29     apply cont %1(%23);
30
31 }
32
33 my_fun@24.0/1 {
34     %4 = 2;
35     %5 = a"erlang";
36     %6 = a"+";
37
38     B0(%0, %1):
39         %2, %3 = unpack_env %0;
40         call tail %5:%6/2(%2, %3, %1, %4);
41
42 }
43
44 my_fun@25.0/1 {
45
46     B0(%0, %1):
47         %2, %3 = unpack_env %0;
48         apply cont %3(%1);
49
50 }
```

Erlang/Elixir



CORE Erlang



High level Eir



Eir



CSP Eir



LLVM IR



WebAssembly #CodeBEAMSTO

```
1 define void @GNIP7_testing7_my__fun1_n(%whirl_process_env*, i64, i64, i64, i64) {
2 entry:
3 br label @ebb0
4
5 @ebb0:                                ; preds = %entry
6   %value0 = phi i64 [ $2, %entry ]
7   %value1 = phi i64 [ $3, %entry ]
8   %value2 = phi i64 [ $4, %entry ]
9   %value3 = load i64(%whirl_process_env* @whirl_process_env%$0, i64 %value2, i64 %$5)
10  %6 = call i1 @whirlc_term_eq(%whirl_process_env%$0, i64 %value2, i64 %$5)
11  br i1 %6, label @compare_eq_ok, label @ebb1
12
13 @ebb1:                                ; preds = %ebb0
14  %7 = load i64(%whirlc_module_testing_atom_bye
15  %8 = call i1 @whirlc_term_eq(%whirl_process_env%$0, i64 %value2, i64 %$7)
16  br i1 %8, label @compare_eq_ok, label @ebb2
17
18 @ebb2:                                ; preds = %ebb1
19  %9 = alloc i64, i32 0
20  %10 = call i1 @whirlc_term_make_tuple(%whirlc_process_env%$0, i32 0, i64 %$9)
21  %11 = load i64, i64* @whirlc_module_testing_atom_function_clause
22  %12 = alloc i64, i32 0
23  %13 = getelementptr i64, i64* %12, i64 0
24  store i64 %11, i64 %13
25  %14 = getelementptr i64, i64* %12, i64 1
26  %15 = call i1 @whirlc_term_make_tuple(%whirlc_process_env%$0, i32 2, i64 %$12)
27  %16 = load i64, i64* @whirlc_module_testing_atom_error
28  %17 = load i64, i64* @whirlc_module_testing_atom_internal_err_data
29  %18 = alloc i64, i32 0
30  %19 = getelementptr i64, i64* %18, i64 0
31  %20 = getelementptr i64, i64* %19, i64 1
32  store i64 %16, i64 %19
33  %21 = getelementptr i64, i64* %18, i64 1
34  store i64 %15, i64 %20
35  %22 = getelementptr i64, i64* %18, i64 2
36  store i64 %17, i64 %21
37  %23 = call i1 @whirlc_term_make_tuple(%whirlc_process_env%$0, i32 3, i64 %$10)
38  br label @ebb3
39
40 @ebb3:                                ; preds = %ebb2
41   %value23 = phi i64 [ $2, @ebb2 ]
42   call void @whirlc_call_cont(%whirlc_process_env%$0, i64 %value1, i64 %value23)
43   unreachable
44
45 compare_eq_ok:
46   %23 = alloc i64, i32 0
47   %24 = call i1 @whirlc_term_make_tuple(%whirlc_process_env%$0, i32 0, i64 %$23)
48   %25 = load i64, i64* @whirlc_module_testing_atom_hello
49   call void @whirlc_call_cont(%whirlc_process_env%$0, i64 %value0, i64 %$25)
50   unreachable
51
52 compare_eq_ok1:
53   %26 = alloc i64, i32 0
54   %27 = call i1 @whirlc_term_make_tuple(%whirlc_process_env%$0, i32 0, i64 %$26)
55   %28 = alloc i64, i32 2
56   %29 = getelementptr i64, i64* %28, i64 0
57   %30 = alloc i64, i64* %29
58   %31 = getelementptr i64, i64* %30, i64 1
59   store i64 %value1, i64* %30
60   %31 = call i1 @whirlc_term_make_tuple(%whirlc_process_env%$0, i32 2, i64* %$28)
61   %32 = load i64, i64* @whirlc_hacky_transmute_up_to_fun_env(%whirlc_process_env%$0, i64 %$31, i8* bitcast (void (%whirlc_process_env%, i64, i64)* @GNIP7_testing7_my__fun1_lambda_env42_0 to i8*))
62   %32 = alloc i64, i32 2
63   %33 = getelementptr i64, i64* %32, i64 0
64   store i64 %value1, i64* %33
65   %34 = alloc i64, i64* %32, i64 1
66   store i64 %value1, i64* %34
67   %35 = call i1 @whirlc_term_make_tuple(%whirlc_process_env%$0, i32 2, i64* %$32)
68   %36 = alloc i64, i64* @whirlc_hacky_transmute_up_to_fun_env(%whirlc_process_env%$0, i64 %$35, i8* bitcast (void (%whirlc_process_env%, i64, i64)* @GNIP7_testing7_my__fun1_lambda_env43_0 to i8*))
69   %36 = load i64, i64* @whirlc_module_testing_atom_Elixir.Goodbye
70   %37 = load i64, i64* @whirlc_module_testing_atom_run
71   %38 = call i1 @whirlc_term_make_fun(%whirlc_process_env%$0, i8* bitcast (void (%whirlc_process_env%, i64, i64, i64)* @GNIP4_Elixir.Goodbye3_run0_n to i8*))
72   call void @GNIP4_Elixir.Goodbye3_run0_n(%whirlc_process_env%$0, i64 %$38)
73   unreachable
74 }
75
76 declare void @GNIP4_Elixir.Goodbye3_run0_n_n(%whirlc_process_env%, i64, i64, i64)
77
78 define void @GNIP7_testing7_my__fun1_lambda_env43_0(%whirlc_process_env%, i64, i64) {
79 entry:
80   br label @ebb0
81
82 @ebb0:                                ; preds = %entry
83   %value1 = phi i64 [ $1, %entry ]
84   %value2 = phi i64 [ $2, %entry ]
85   %3 = alloc i64, i32 0
86   %4 = call i1 @whirlc_term_unpack_closure_env(%whirlc_process_env%$0, i64 %value0, i32 2, i64* %$3)
87   %4 = getelementptr i64, i64* %3, i32 0
88   %5 = load i64, i64* %4
89   %6 = alloc i64, i64* %5, i32 1
90   %7 = load i64, i64* %6
91   call void @whirlc_call_cont(%whirlc_process_env%$0, i64 %7, i64 %value1)
92   unreachable
93
94
95 define void @GNIP7_testing7_my__fun1_lambda_env42_0(%whirlc_process_env%, i64, i64) {
96 entry:
97   br label @ebb0
98
99 @ebb0:                                ; preds = %entry
100  %value0 = phi i64 [ $1, %entry ]
101  %value1 = phi i64 [ $2, %entry ]
102  %3 = alloc i64, i32 2
103  %4 = call i1 @whirlc_term_unpack_closure_env(%whirlc_process_env%$0, i64 %value0, i32 2, i64* %$3)
104  %4 = getelementptr i64, i64* %3, i32 0
105  %5 = load i64, i64* %4
106  %6 = getelementptr i64, i64* %5, i32 1
107  %7 = alloc i64, i64* %6
108  %8 = load i64, i64* @whirlc_module_testing_atom_erlang
109  %9 = load i64, i64* @whirlc_module_testing_atom_erlang
110  %10 = call i1 @whirlc_term_make_fun(%whirlc_process_env%$0, i8* bitcast (void (%whirlc_process_env%, i64, i64, i64, i64)* @GNIP6_erlang2_p2_n_n to i8*))
111  %11 = call i1 @whirlc_term_make_fun(%whirlc_process_env%$0, i8* bitcast (void (%whirlc_process_env%, i64, i64, i64, i64)* @GNIP6_erlang2_p2_n_n to i8*))
112  call void @GNIP6_erlang2_p2_n_n(%whirlc_process_env%$0, i64 %$11, i64 %$5, i64 %$7, i64 %$value1, i64 %$10)
113  unreachable
114 }
```

Introducing Whirl

WebAssembly runtime for BEAM languages



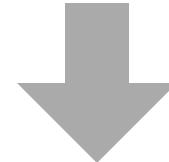
Runtime



Compiled
Erlang



LLVM



Demo

Let's step back

Erlang/Elixir



CORE Erlang



High level Eir



Eir



CSP Eir



LLVM IR



WebAssembly

Niffy

```
1 defmodule NiffyTest.NifTest do
2   use Niffy
3
4   # The following function will be compiled
5   # to native code and loaded as a NIF.
6
7   @niffy true
8   def woohoo(a) do
9     case a do
10      1 -> :woo
11      2 -> 1
12      _ -> a + 2
13    end
14  end
15
16 end
```



All open source!

github.com/eirproject

Hans Elias B. Josephsen

@hansihe